

COMICS™



APPROVED
BY THE
COMICS
CODE
AUTHORITY

19 MAY

\$1.75

2.25 IN CANADA

FRIGHT NIGHT™



INCREDIBLE
1 AND 2 PLAYER
HEAD-TO-HEAD TEAM ACTION!

AkaimTM

PRESENTS

双截龍

DOUBLE DRAGONTM

The Revenge



Nine larger than
life missions!



Outrageous martial
arts moves like the
"Cyclone Spin Kick"!

**A MARTIAL ARTS
EXPLOSION!**



THE ARCADE SMASH
IS NOW PLAYING ON NES!



Licensed by Nintendo
for play on the
Nintendo
ENTERTAINMENT
SYSTEM

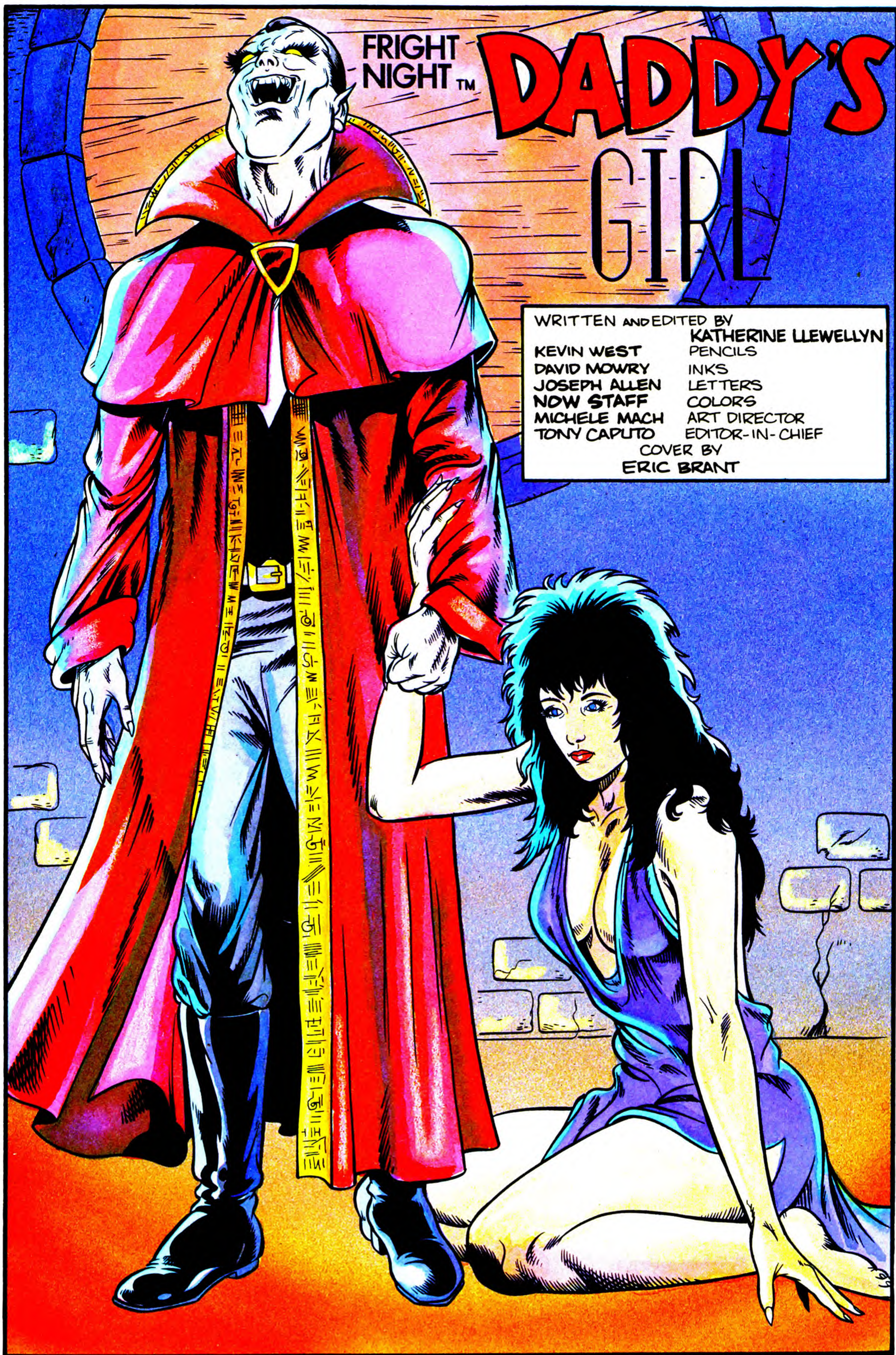
AkaimTM
entertainment inc.
Masters of the GameTM

Akaim, Akaim Masters of the Game, and Double Dragon: The Revenge are trademarks of Akaim Entertainment Inc. in the U.S. and other countries. Nintendo, Nintendo Entertainment System, and the NES logo are trademarks of Nintendo of America, Inc. in the U.S. and other countries. © 1990 Akaim Entertainment Inc.

FRIGHT
NIGHT™

DADDY'S GIRL

WRITTEN AND EDITED BY
KATHERINE LLEWELLYN
PENCILS
KEVIN WEST
DAVID MOWRY
JOSEPH ALLEN
NOW STAFF
MICHELE MACH
TONY CAPUTO
INKS
LETTERS
COLORS
ART DIRECTOR
EDITOR-IN-CHIEF
COVER BY
ERIC BRANT



A TIP FROM EVILED BROUGHT PETER VINCENT AND THE CREW TO THE HOUSE OF THE LEGION OF ENDLESS NIGHT TO KILL THE RESURRECTED JERRY DANDRIDGE --



NATALIA!
NO!

JACOB!
LET
HER GO!

-- BUT THEIR PLAN WAS FOILED WHEN THEY WERE CONFRONTED WITH NATALIA'S FATHER, JACOB HINNAULT, THE LEGION LEADER, WHO DEVELOPED A TECHNIQUE WHICH ALLOWED VAMPIRES TO WITHSTAND DAYLIGHT.



YES, CLAUDIA. IT IS I, YOUR BROTHER. ARE YOU SURPRISED THAT I AM NOT DEAD? AND YOU, PETER, YOU MUST BE THRILLED TO SEE YOUR OLD FRIEND, JERRY DANDRIDGE! HA!



YOU ARE LUCKY I AM NOT ANGRY THAT YOU MANAGED TO KILL EVERY VAMPIRE HERE. ACTUALLY, YOU HAVE TAKEN CARE OF AN INTERNAL PROBLEM I'VE BEEN MEANING TO GET TO.



PETER,
NO!

GOOD LORD!
WHAT HAVE
WE DONE?



DANDRIDGE, TAKE NATALIA AND LAY HER DOWN, GENTLY. SHE'S BEEN THROUGH QUITE AN ORDEAL.



I'LL KILL HIM!
DAMN IT!
LET ME GO--
YOU BEAST!
SHE DOESN'T
WANT YOU!



BOY, YOU ARE
PUSHING ME!
WATCH YOUR
STEP.



CHARLEY, WAIT.
THAT WON'T GET
US ANYWHERE.

BUT HE'LL
KILL HER! HER
OWN FATHER!



OKAY, JACOB,
YOU WIN. BUT
YOU HAVE TO
TELL ME HOW
YOU BUILT UP
AN IMMUNITY TO
THE SUN.



HALT! YOUR SIMPLE
TRICKS WON'T WORK
ON ME. I'M AWARE OF
YOUR LEADERSHIP IN
THE ANTI-MONSTER
SOCIETY.
SUCH A JOKE.



CONSTANCE?
SHE WAS GOING
TO KILL ME FOR
THAT?

* SEE ISSUE #SIXTEEN.

HA HA HA! SO YOU WERE HER SECRET ADVERSARY! SUCH A SENSE OF HUMOR SHE HAD!

SHE WAS BRILLIANT. BY THE TIME WE CAPTURED MOVES, HIS TRANSFORMATION HAD ALREADY BEGUN. ALL I HAD TO DO WAS FINISH IT.

"WE GAVE HIM BLOOD TRANSFUSIONS FROM VIRGIN VAMPIRES, UNTIL HE WAS PUSHED TO HIS DANDRIDGE SIDE, HIS UNDEAD SIDE."*

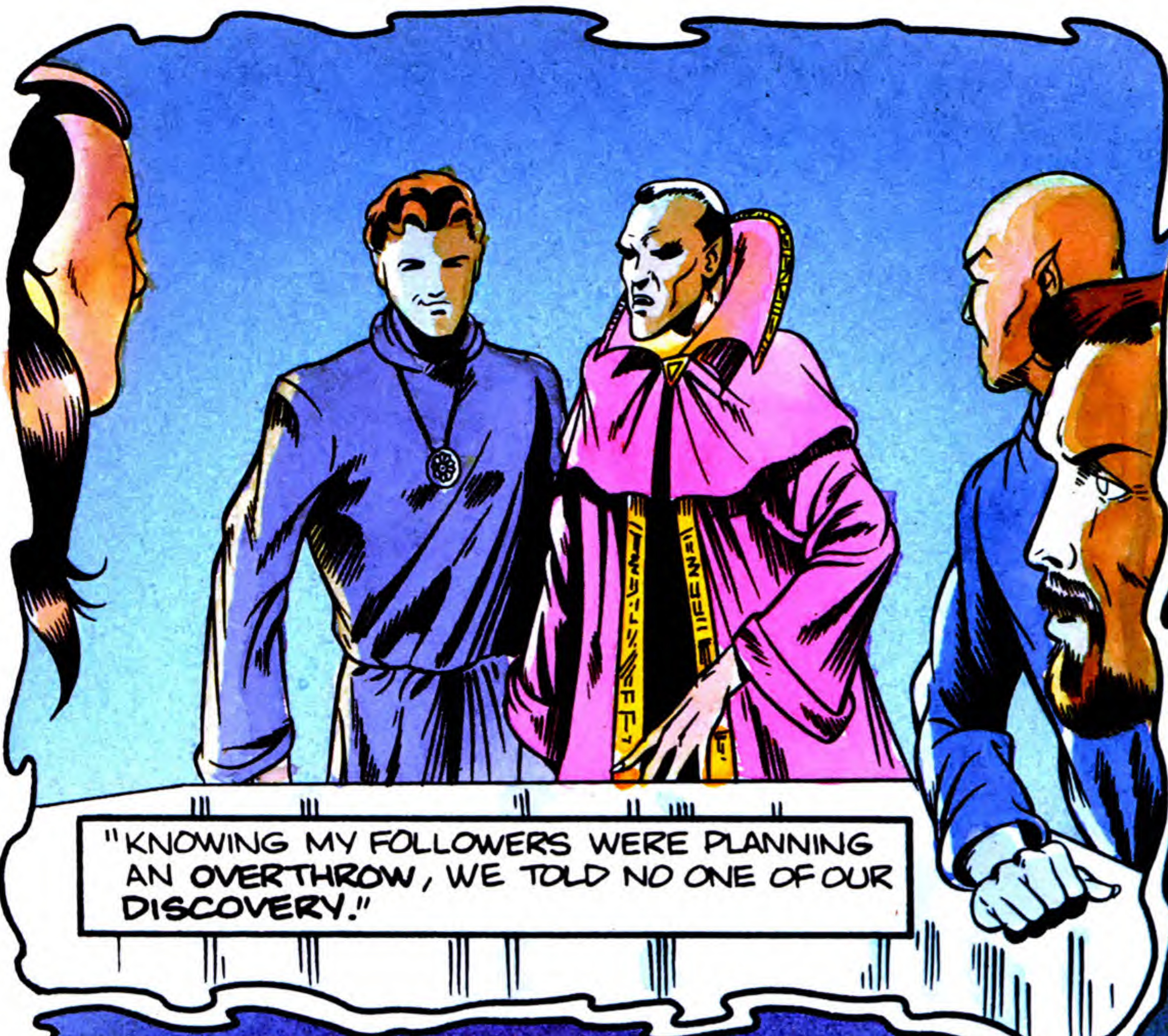
"SLOWLY, DANDRIDGE REALIZED THAT HE COULD WITHSTAND RAYS OF DAYLIGHT."

"MY TECHNICIANS DISCOVERED THAT THE VIRGIN BLOOD WAS DRAWN BEFORE THE GIRLS WERE FULL VAMPIRES, BEFORE THEY WERE DAMNED TO THE DARKNESS."

"THE TRANSFUSION ACTUALLY MADE THE TARGETED VAMPIRE SLIGHTLY HUMAN, ALLOWING HIM TO POSSESS THAT ONE ABILITY."

"I IMMEDIATELY TOOK ADVANTAGE OF THE NEW FOUND KNOWLEDGE."

*SEE ISSUE # SEVENTEEN.



"WE PLAYED ALONG SO THAT THE OTHER MEMBERS WOULD NOT KNOW."

"KNOWING MY FOLLOWERS WERE PLANNING AN OVERTHROW, WE TOLD NO ONE OF OUR DISCOVERY."



"BUT YOU, CLAUDIA, TOOK CARE OF HIM FOR ME. I KNEW ALL ALONG OF YOUR PLAN TO VISIT MY HUMBLE HOME."

"YOU SEE, ONE OF OUR MEMBERS THOUGHT HIMSELF MORE POWERFUL THAN ME."

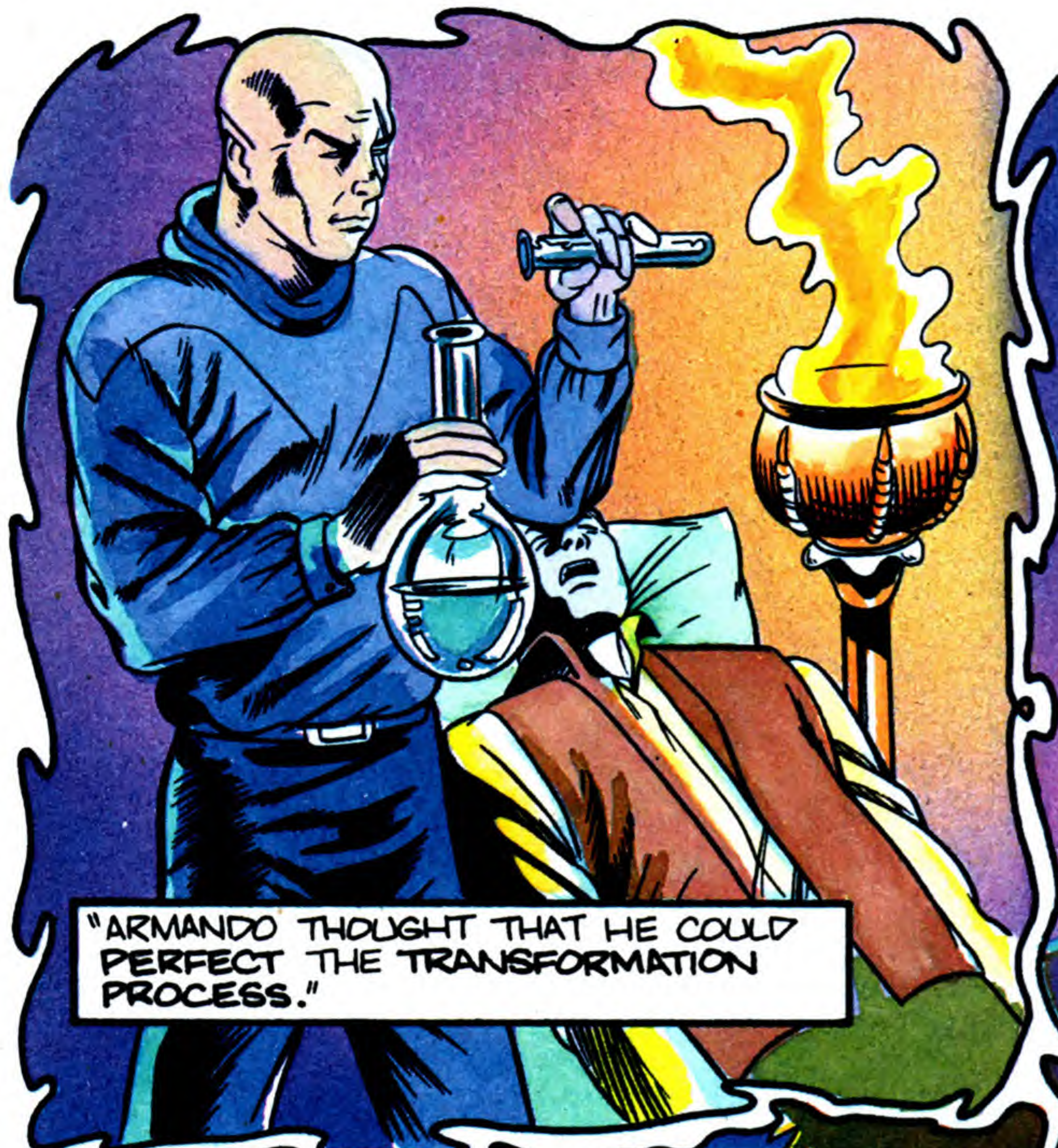


"YOUR FRIEND, DEREK, STOPPED BY AND CLUED ME IN."

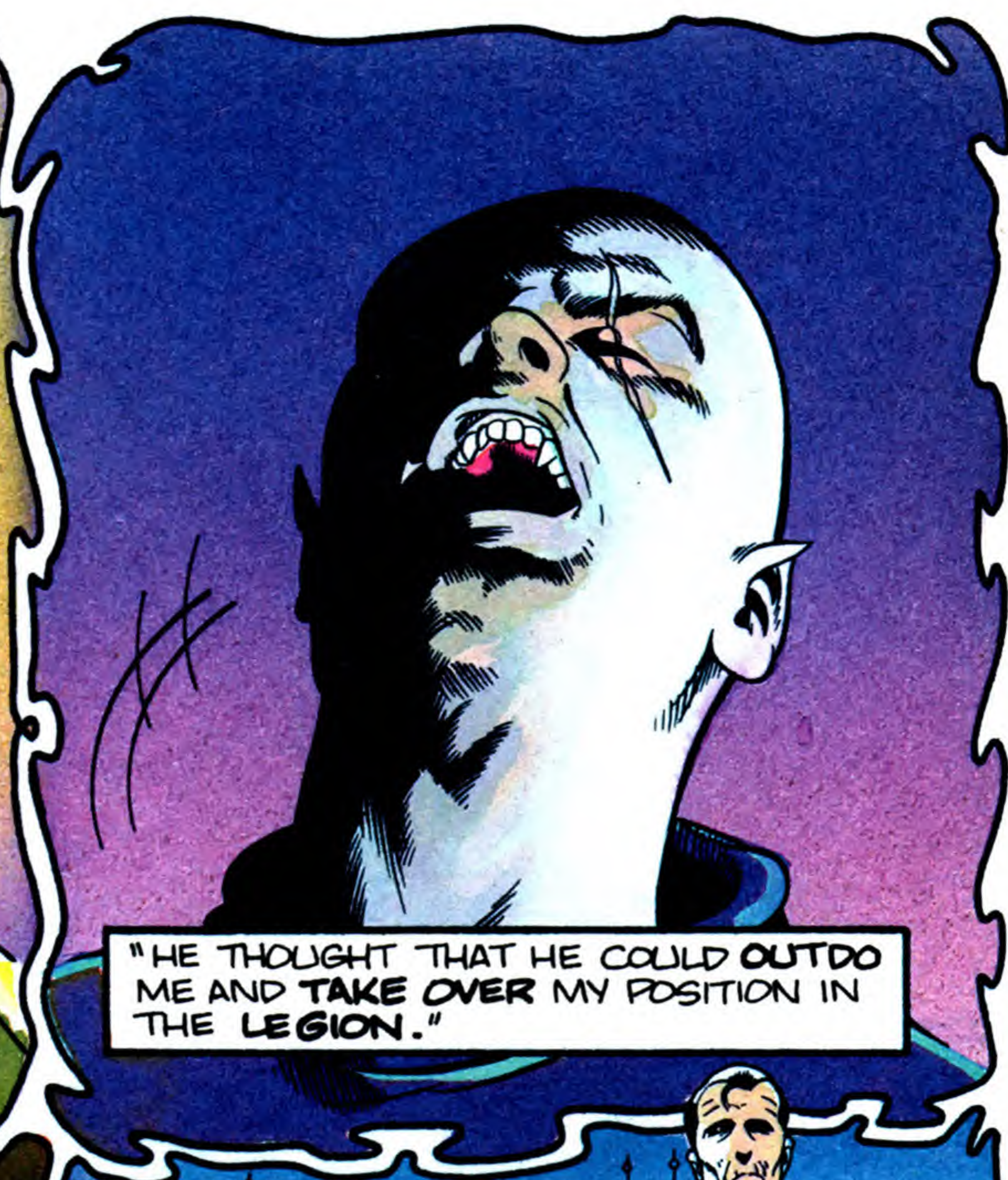


"ARMANDO'S CLAN KILLED HIM, JUST AS I WOULD HAVE DONE, JUST AS I WILL YOU. YOU AND HE ARE BOTH INTRUDERS."*

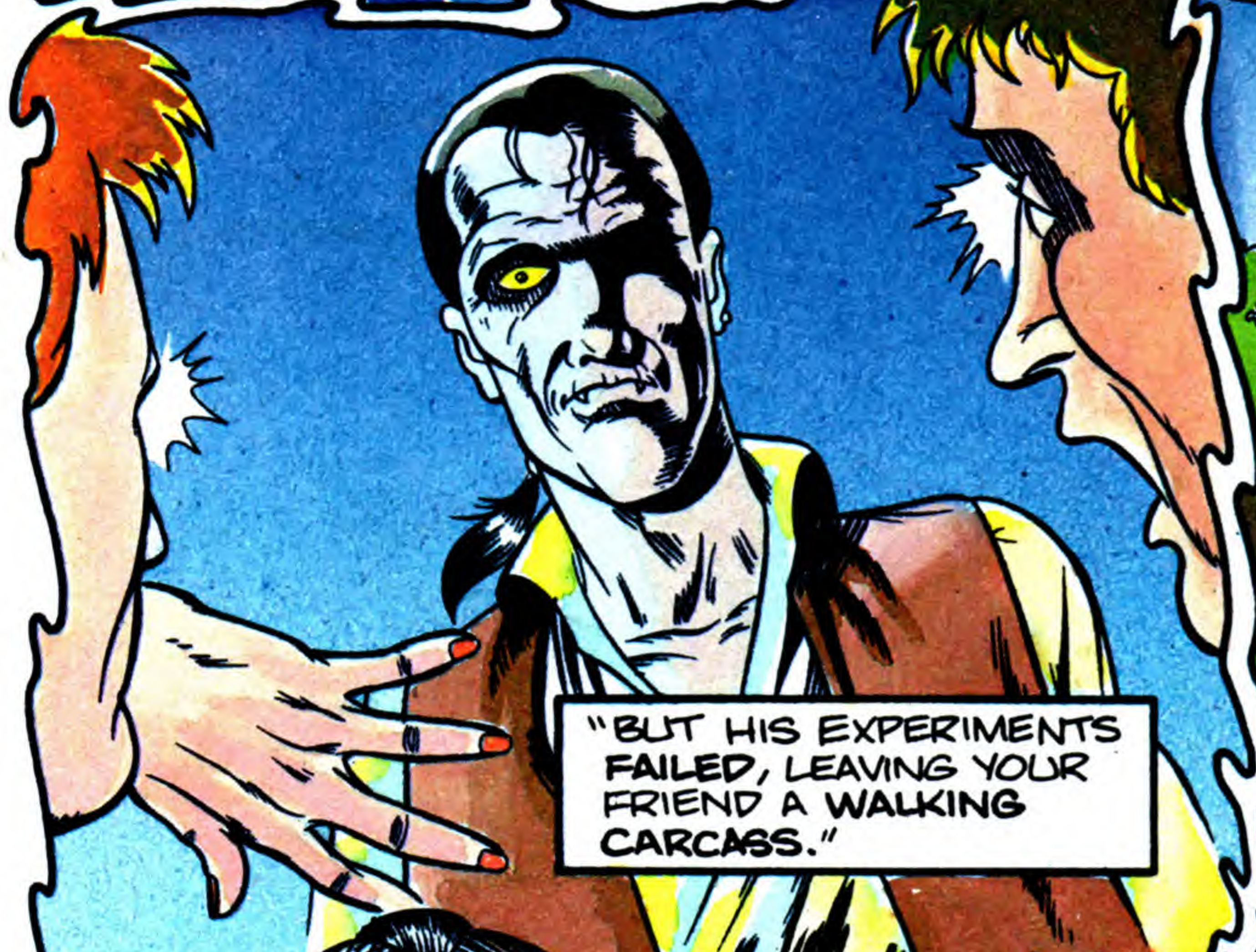
* SEE ISSUE * EIGHTEEN.



"ARMANDO THOUGHT THAT HE COULD PERFECT THE TRANSFORMATION PROCESS."



"HE THOUGHT THAT HE COULD OUTDO ME AND TAKE OVER MY POSITION IN THE LEGION."



"BUT HIS EXPERIMENTS FAILED, LEAVING YOUR FRIEND A WALKING CARCASS."



"HE WAS LAST SEEN WANDERING AIMLESSLY IN THE GARDENS."

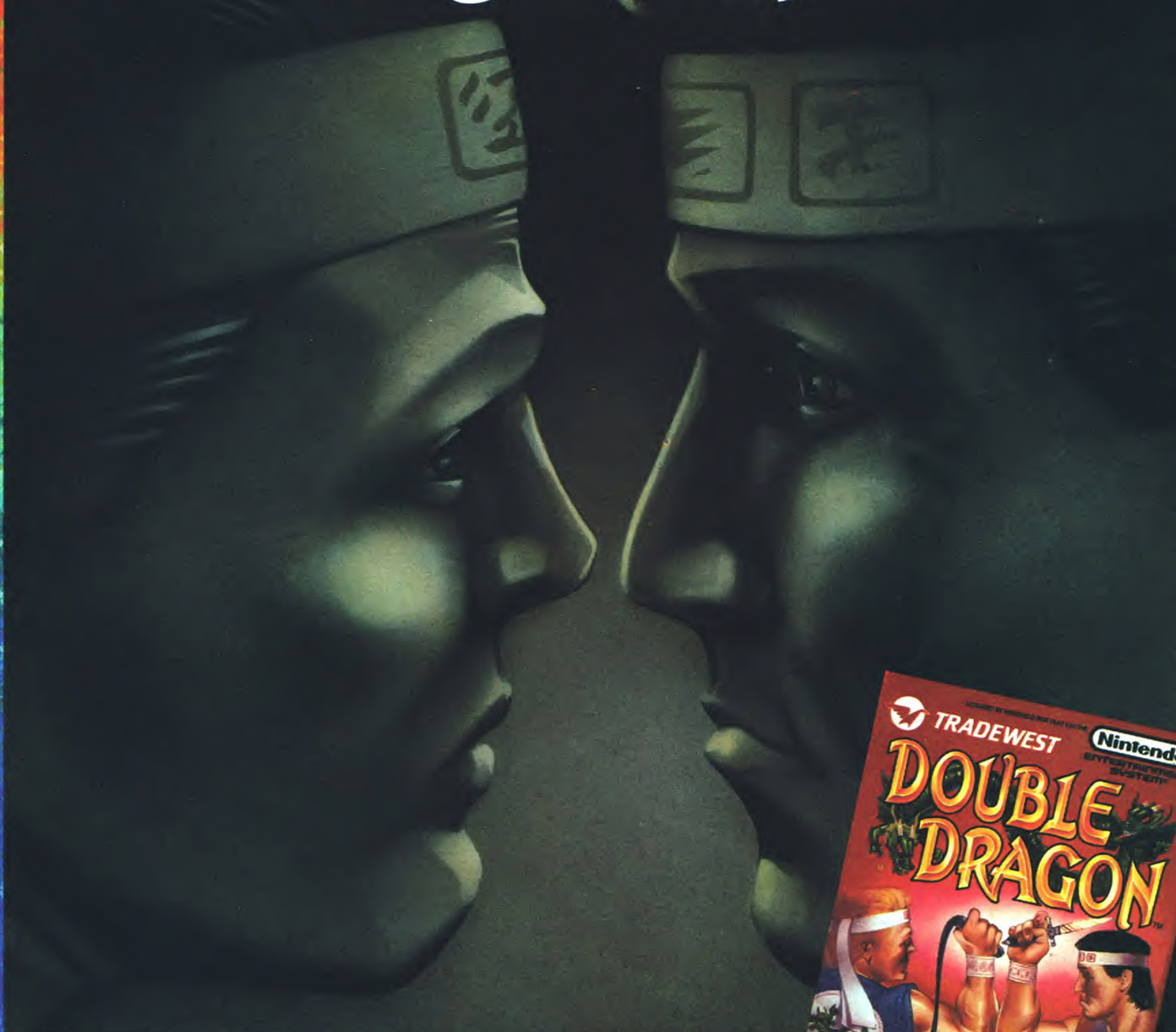


"FORCED TO RETURN TO THEIR COFFINS, I ALLOWED THEM ALL TO BE KILLED BY YOU!"

"YOU KILLED DEREK!
YOU WANTED IT! YOU
KILLED HIM!!"



The Ultimate Dragon Slayer.



No make-believe Dragon here. This is the original. The ultimate DOUBLE DRAGON.™ The top Nintendo

Entertainment System game. And right now, they're in big supply!

Do whatever it takes to rescue Marian from the savage street gang of the mysterious Shadow Boss.

Get fighting mad with the Punch,

Head Butts, Uppercuts, Low Kicks, Hair-Pulls and the dreaded Over Shoulder Throw.

So make sure you only insist on the ultimate Dragon slayer. The ultimate DOUBLE DRAGON from Tradewest.

Don't sit still for anything less.



WE PUT YOU IN THE ACTION

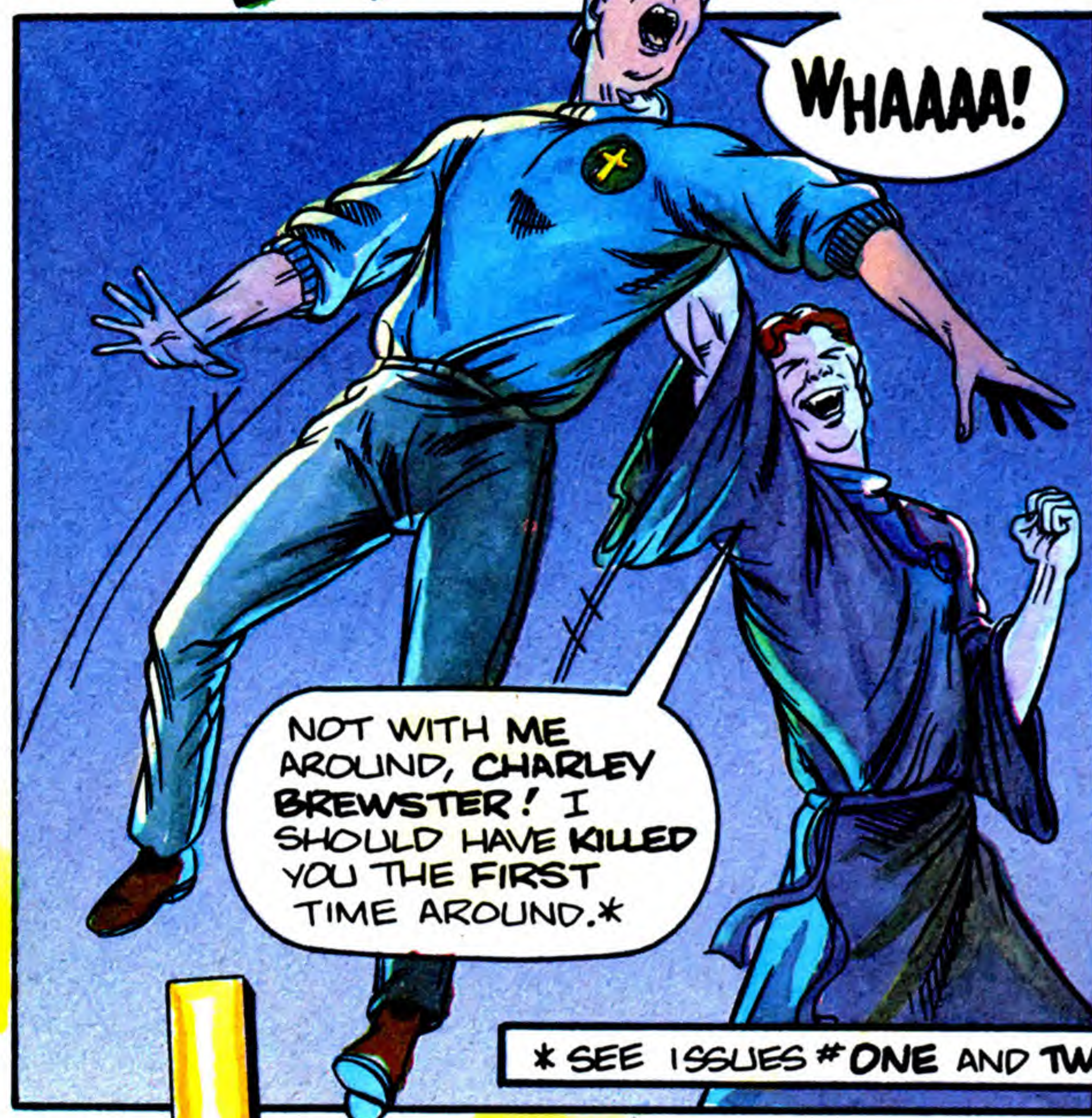
TRADEWEST

P.O. Box 2097, Corsicana, TX 75151

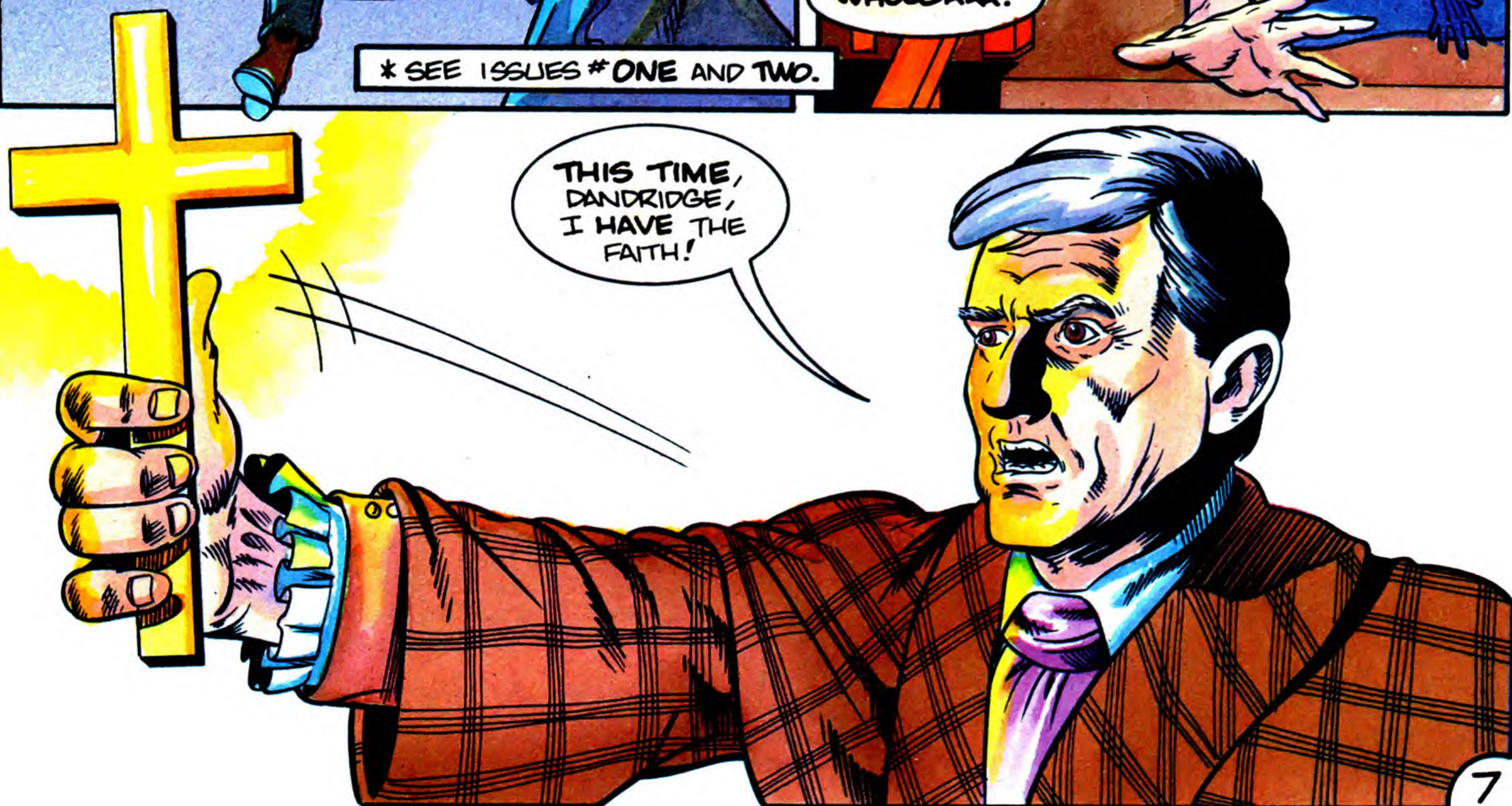


LICENSED BY NINTENDO FOR PLAY ON THE
Nintendo
ENTERTAINMENT
SYSTEM™

Double Dragon™ licensed to Tradewest, Inc. by Technos Japan.
© 1990 TRADEWEST, INC. NINTENDO AND NINTENDO ENTERTAINMENT SYSTEM
ARE TRADEMARKS OF NINTENDO OF AMERICA INC.



* SEE ISSUES #ONE AND TWO.





**HE'S
GOT A
LONG
LIST...**

**...PRAY
YOU'RE
NOT ON
IT!**

**DIXON
FOX
VILLAGRAN**

NOW
COMICS[®]

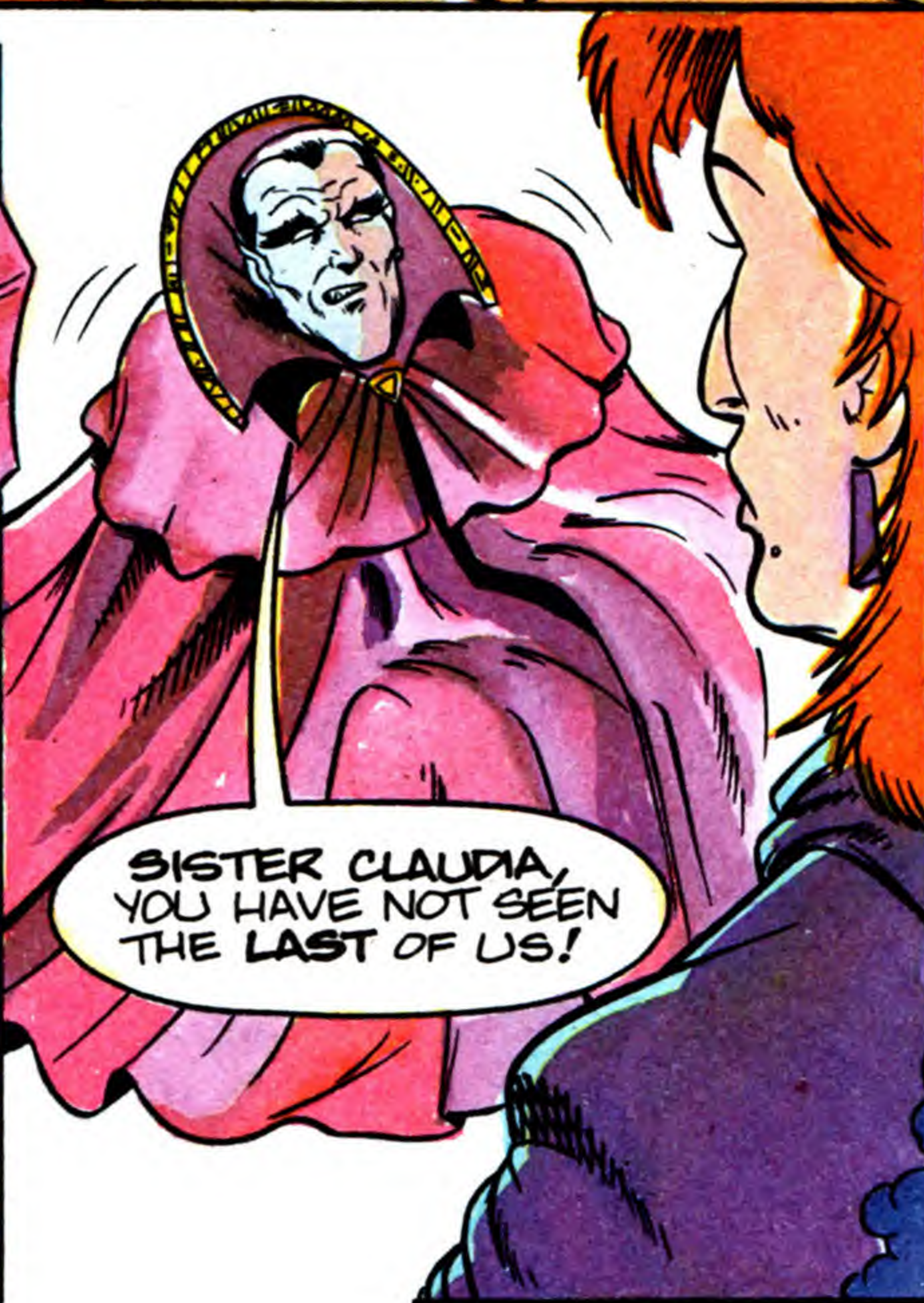
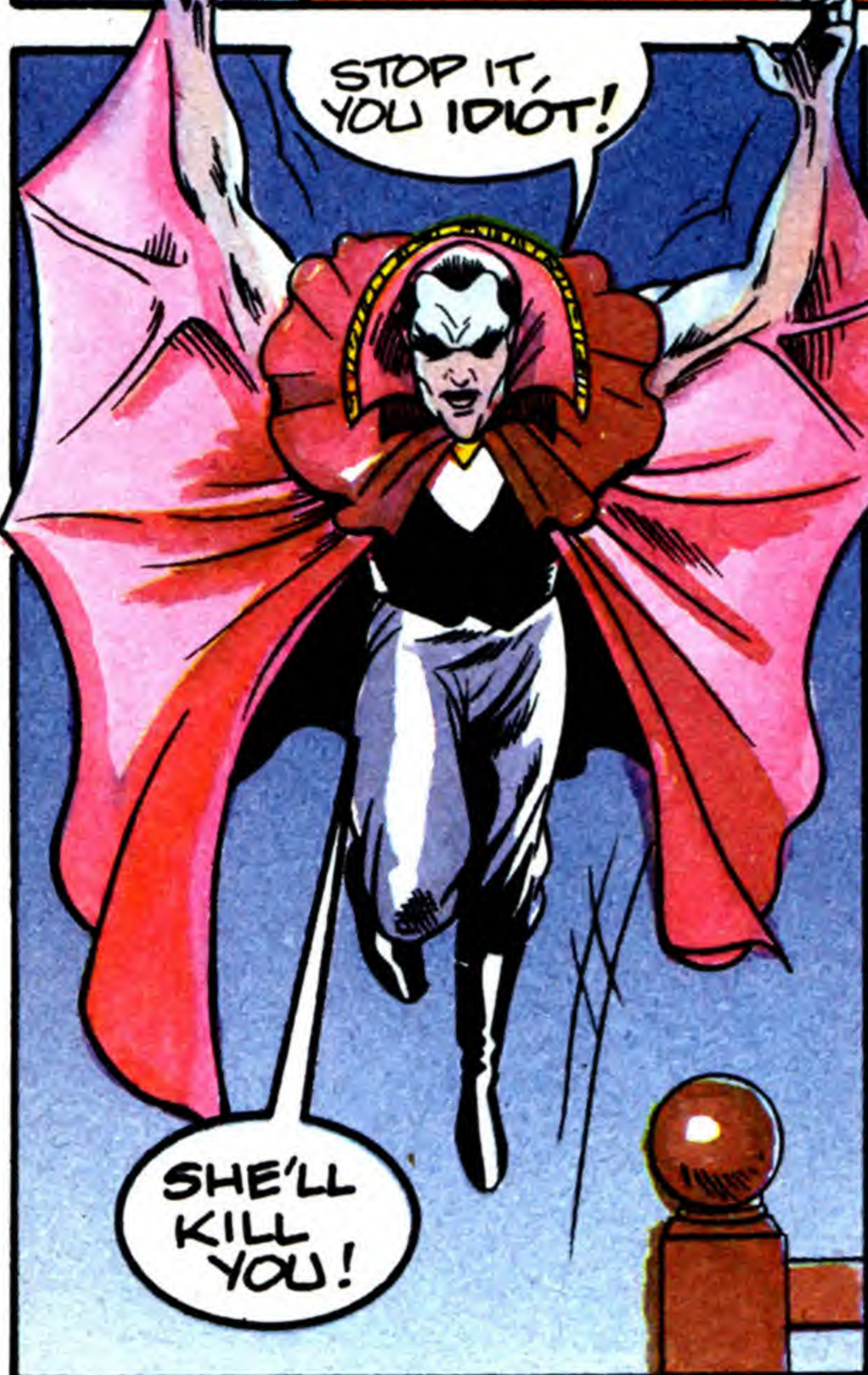
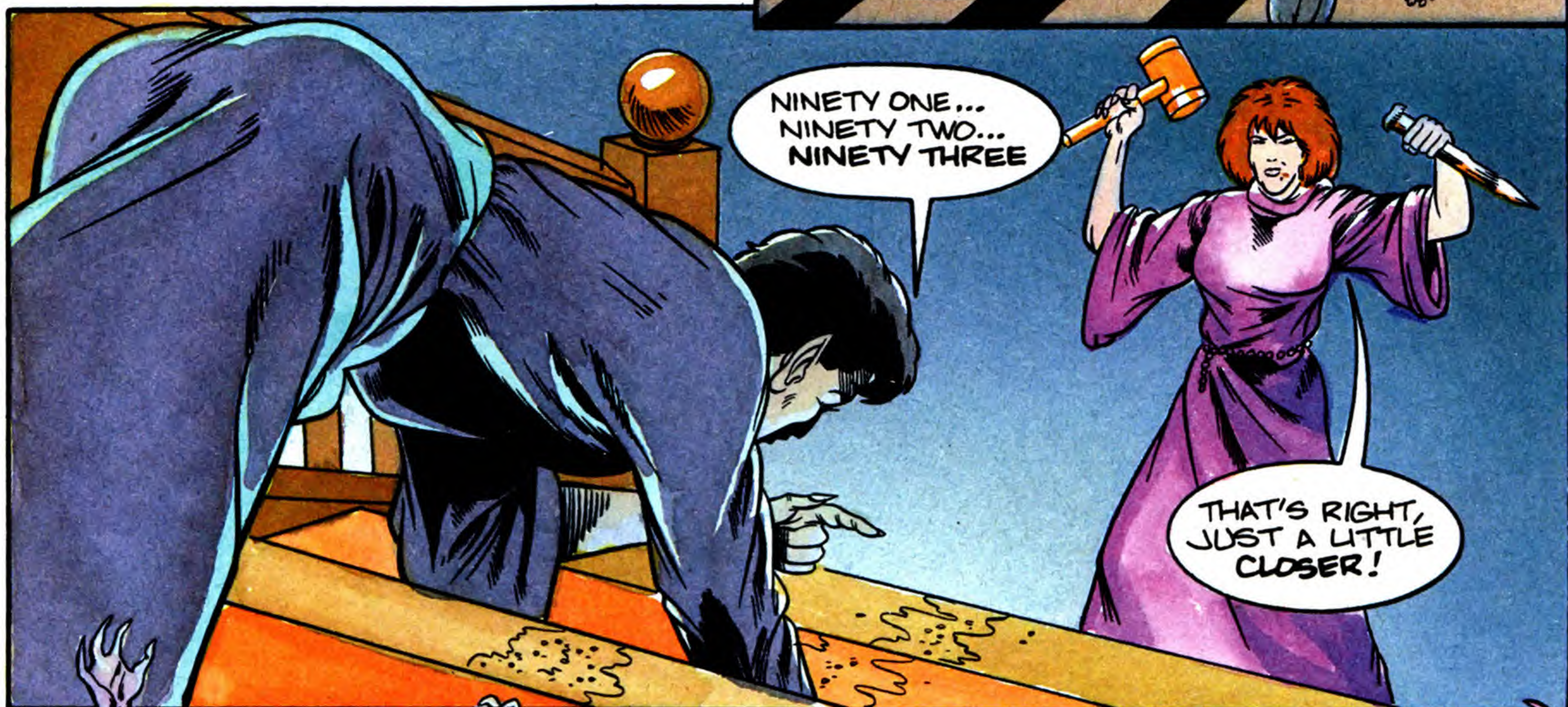
ALIAS

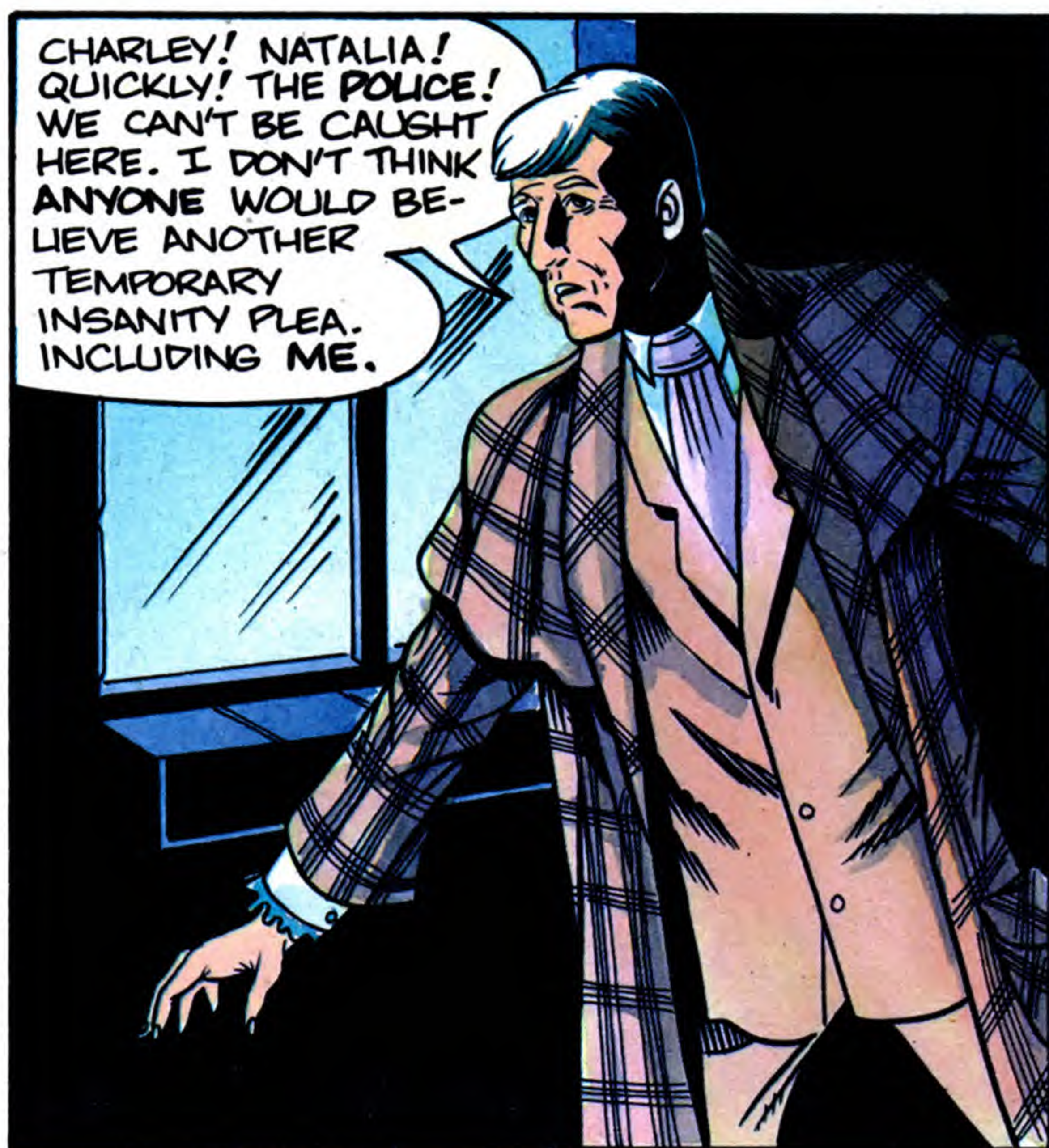
FOX VILLAGRAN



TM

ALIAS: is TM and © 1989 NOW COMICS/Caputo Publishing, Inc. All rights reserved.







MEANWHILE, DEREK CONTINUES TO WANDER TO NOWHERE IN PARTICULAR...



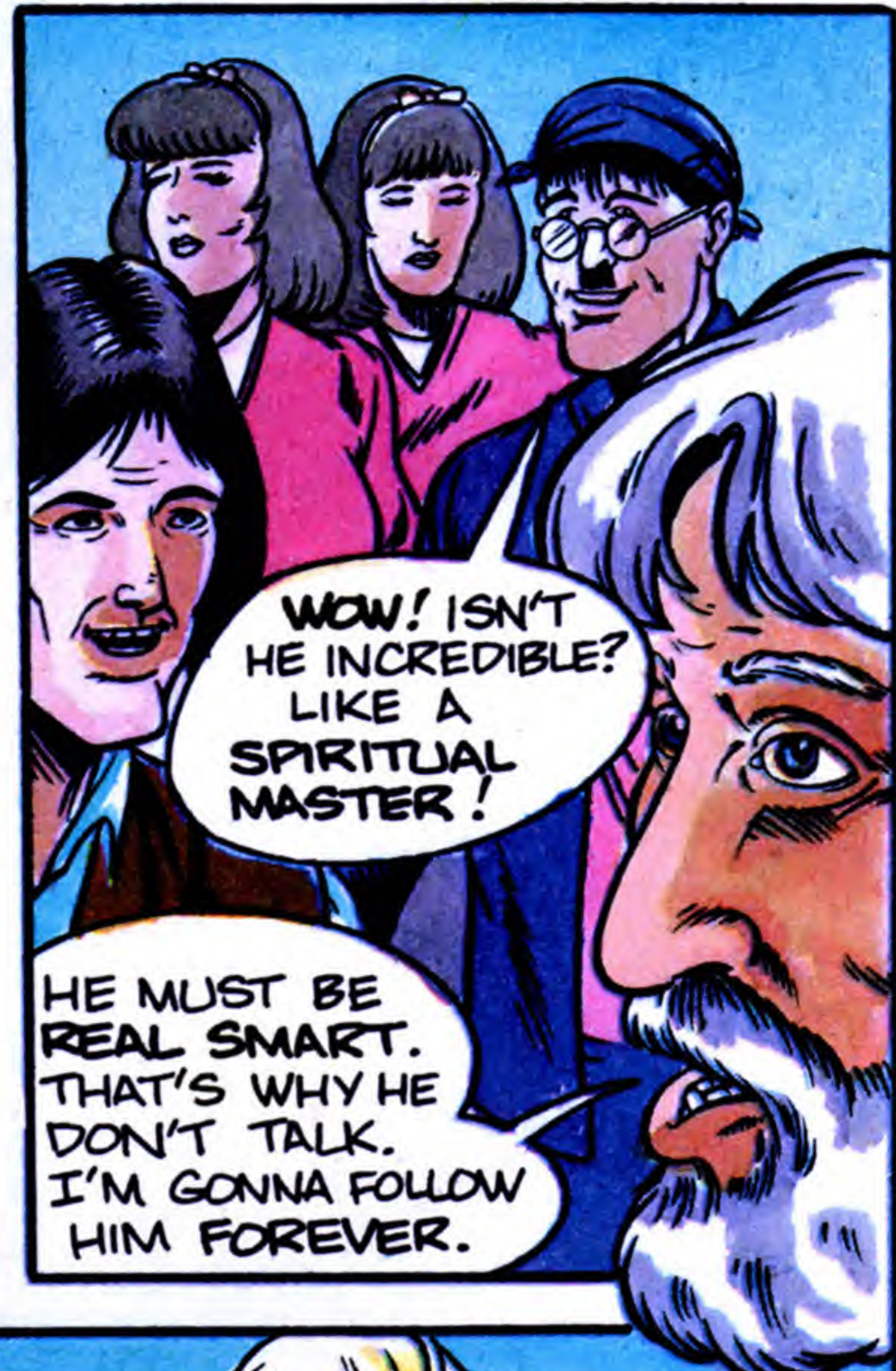
HEY, MAN. WHERE ARE YOU HEADED? WE WANT TO FOLLOW YOU.



OKAY. OKAY, DUDE. WHEREVER IS FINE WITH US.



"DEREK, FOLLOW THE SOUND OF MY VOICE. WE NEED YOU."



WOW! ISN'T HE INCREDIBLE? LIKE A SPIRITUAL MASTER!

HE MUST BE REAL SMART. THAT'S WHY HE DON'T TALK. I'M GONNA FOLLOW HIM FOREVER.



Mph..!

"YOU MUST CONTINUE ON.
YOU MUST COME TO US."



WHAT'S HE
DOING?

DUH, I DUNNO.
MISTER? WHAT
YOU DOIN' NOW?

MUST BE IN A
TRANCE. LET'S
STAND HIM UP.



CAN HE
WALK?

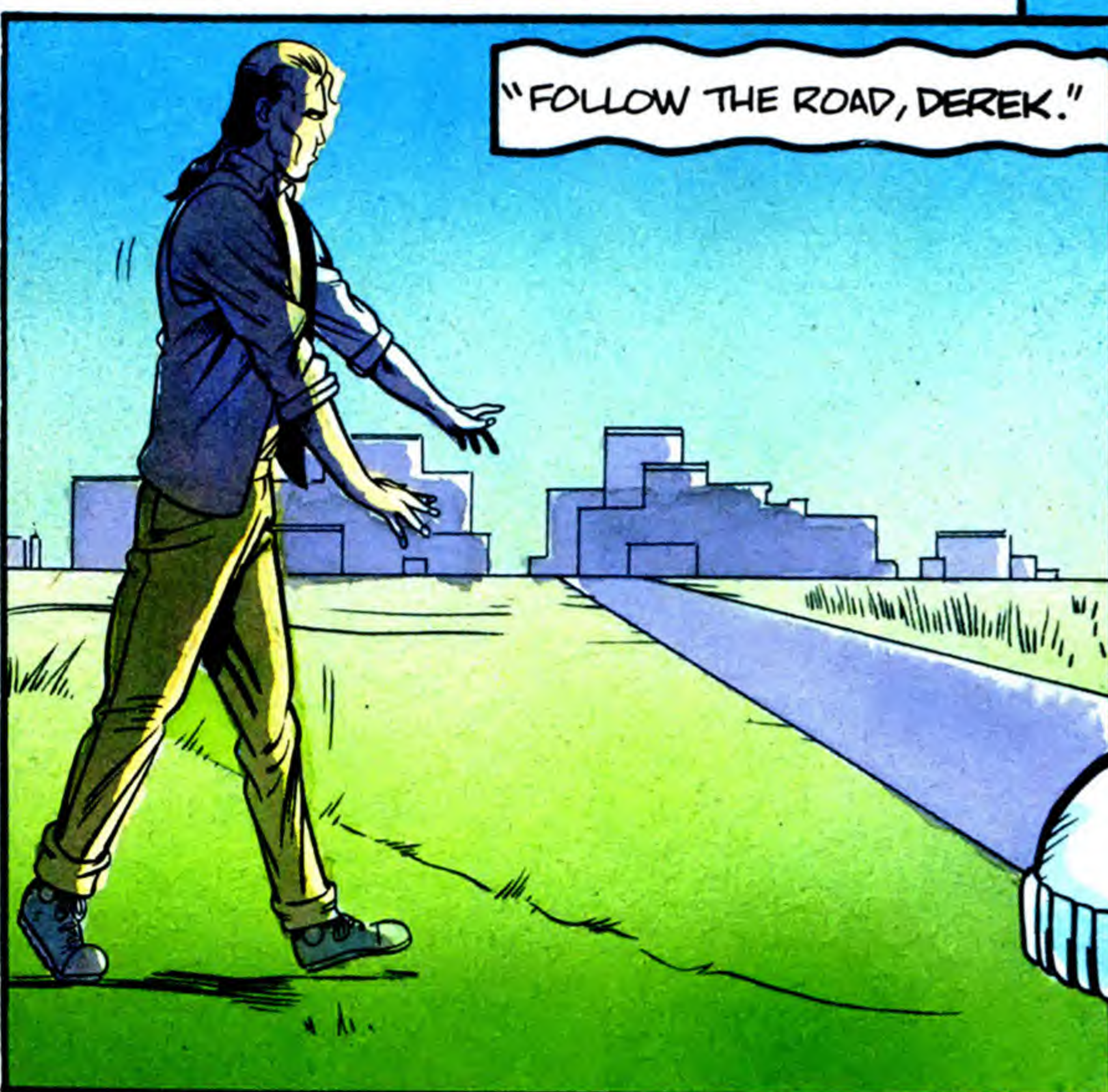


HEY, LOOK!
THERE HE
GOES!

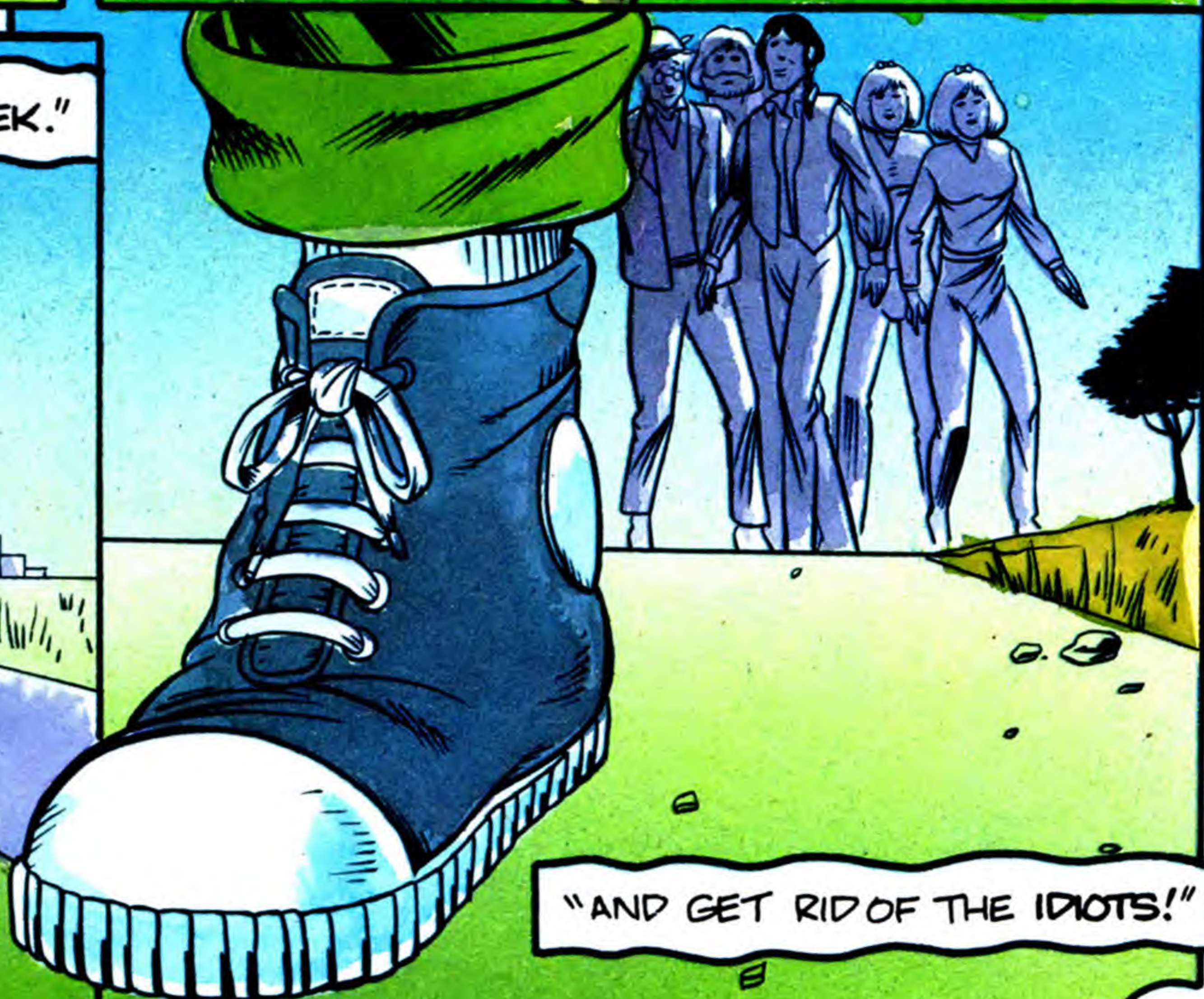
I CAN WALK
JUST LIKE
HIM!



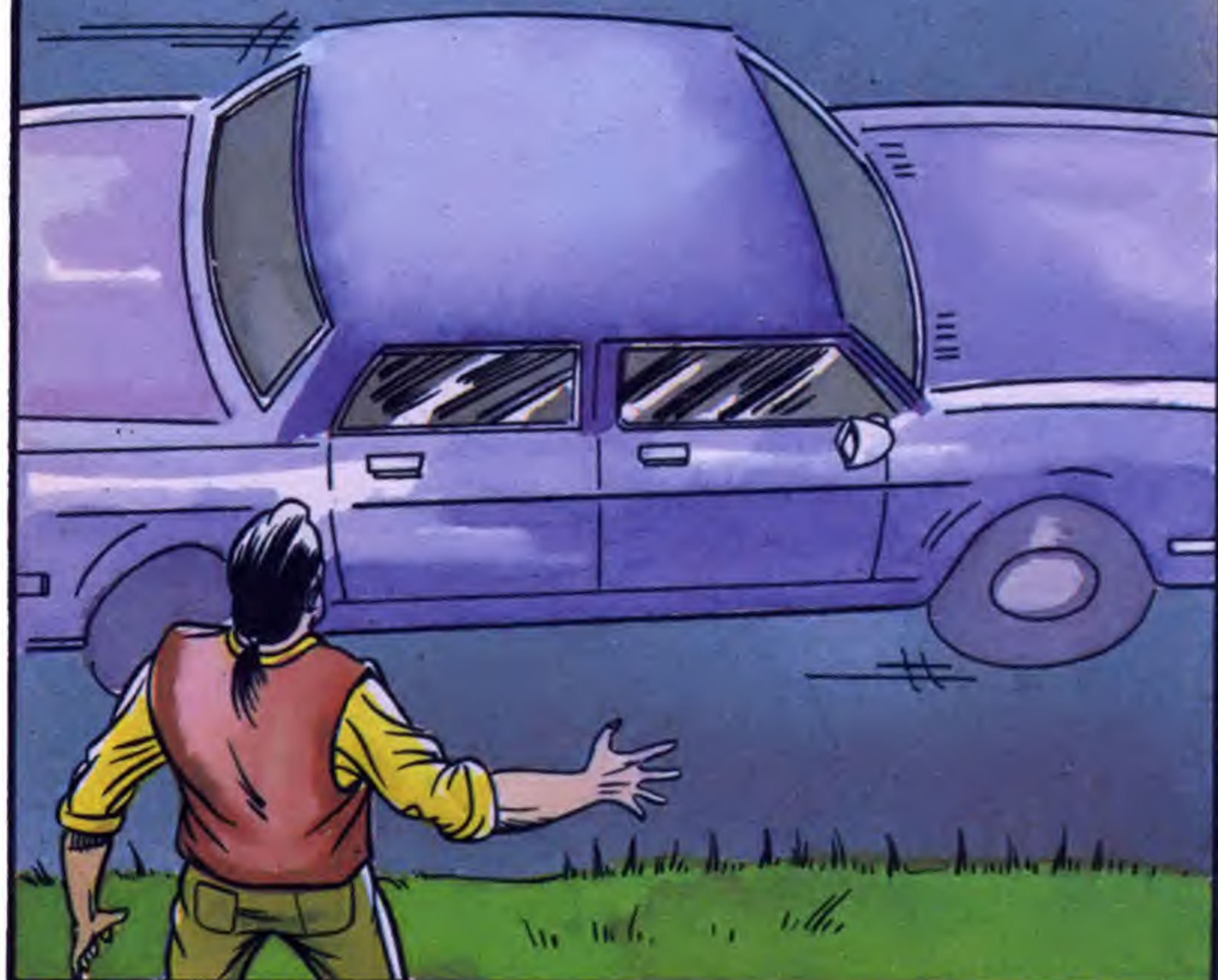
"FOLLOW THE ROAD, DEREK."



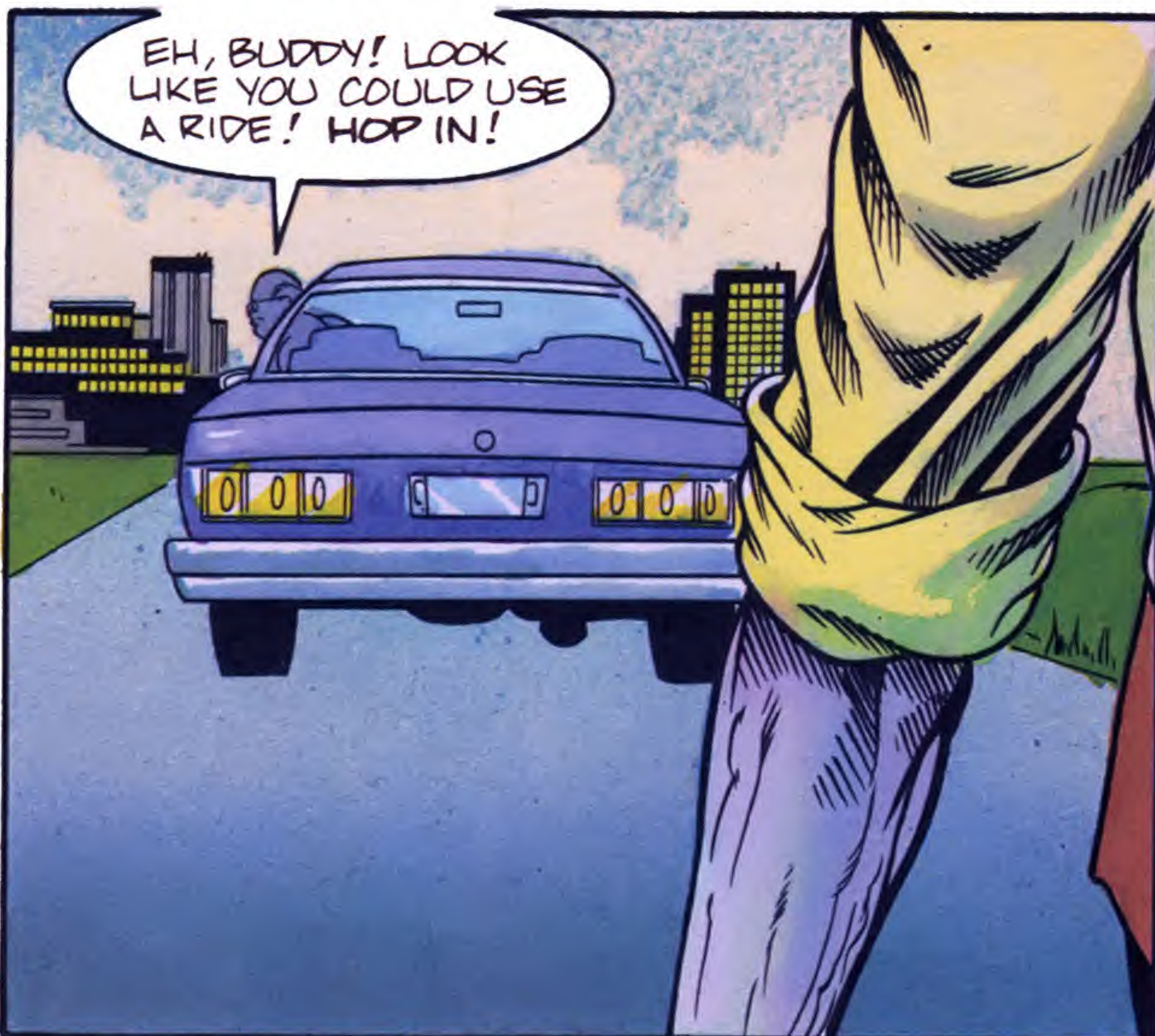
"AND GET RID OF THE IDIOTS!"



"THE **CAR!** STOP THE CAR!"



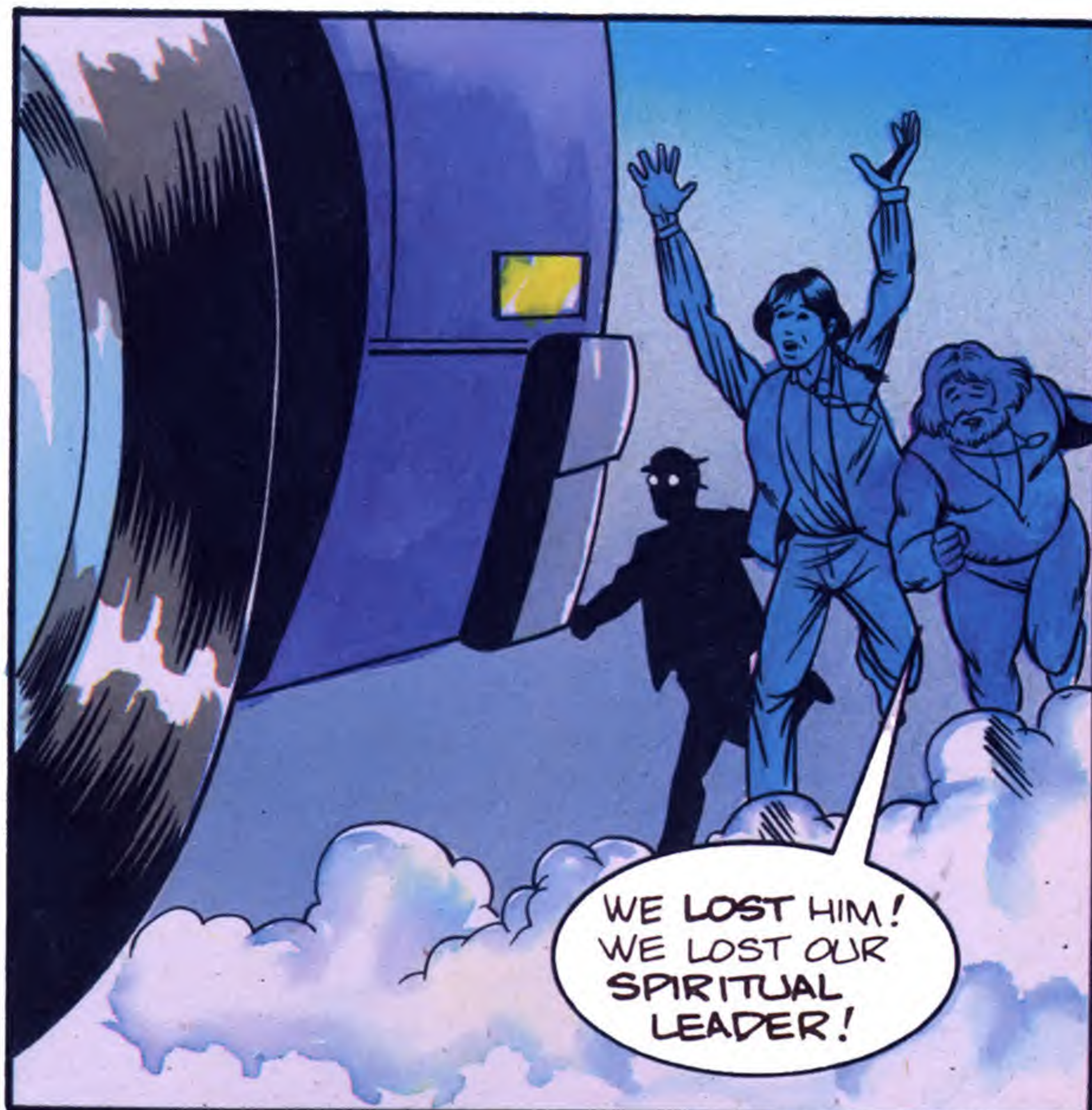
EH, BUDDY! LOOK
LIKE YOU COULD USE
A RIDE! HOP IN!



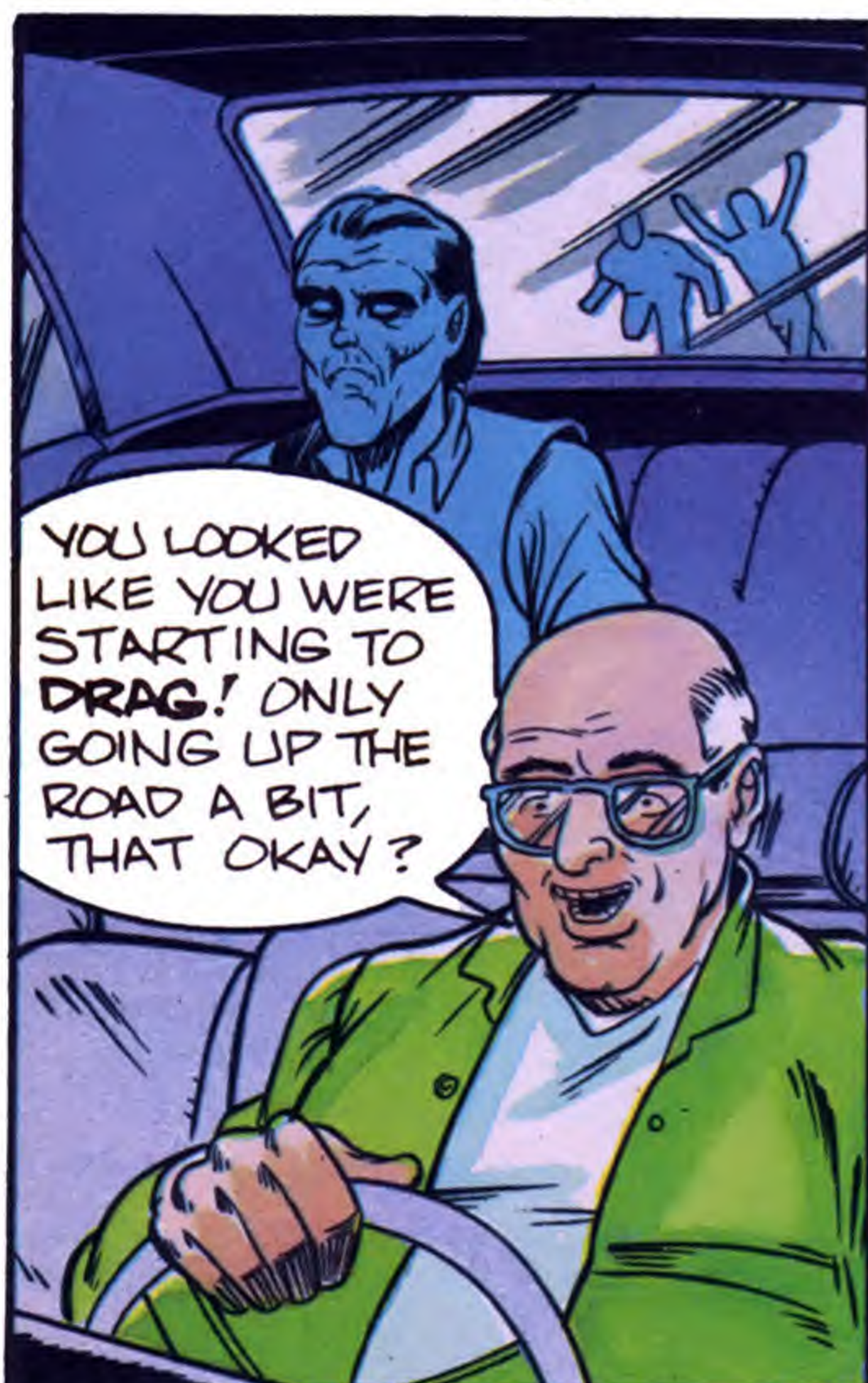
"THAT'S RIGHT. BEND AT THE WAIST."



WE LOST HIM!
WE LOST OUR
SPIRITUAL
LEADER!



YOU LOOKED
LIKE YOU WERE
STARTING TO
DRAG! ONLY
GOING UP THE
ROAD A BIT,
THAT OKAY?



HEY, FELLA
-- AH!

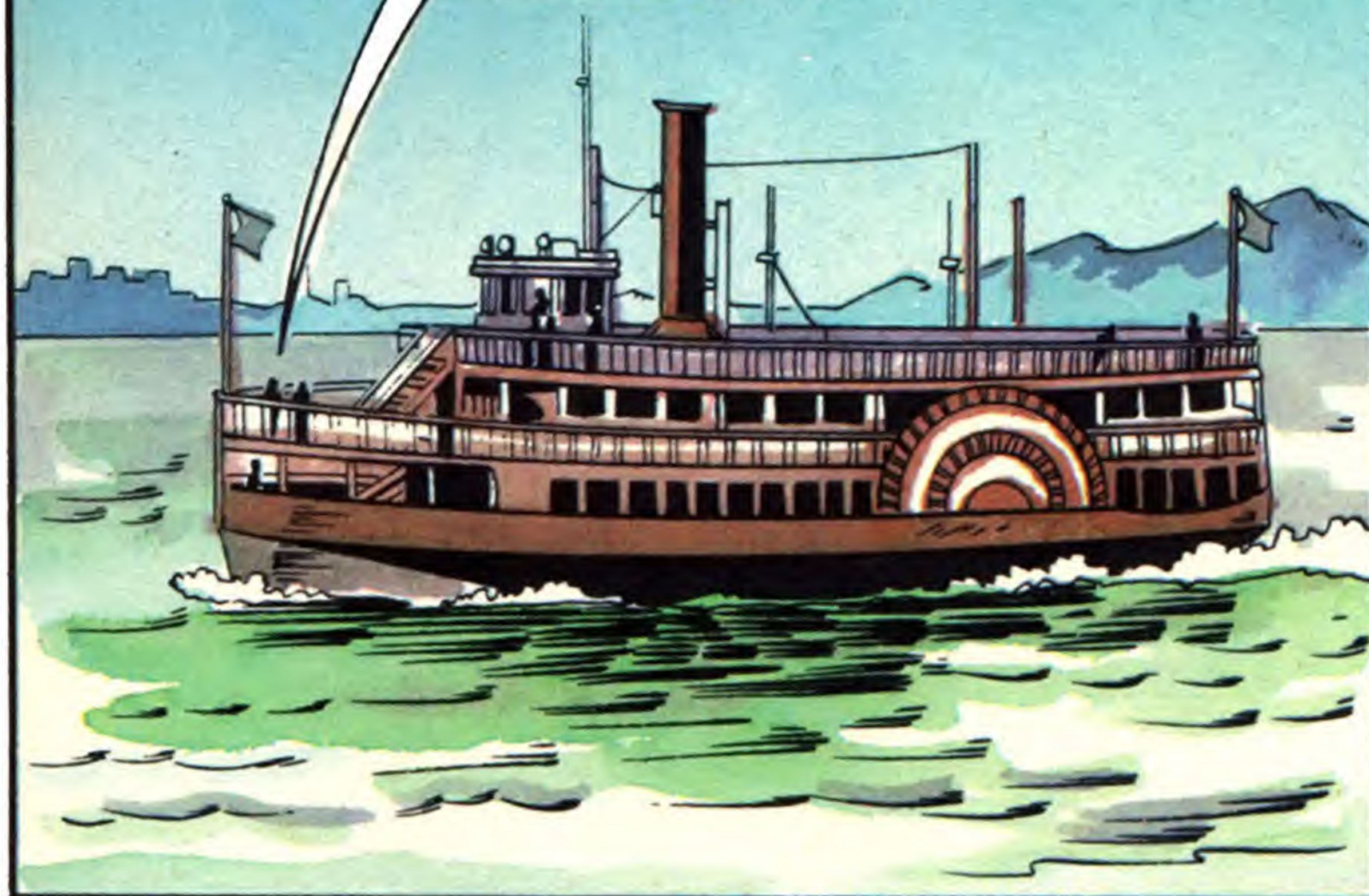


HELP! SOMEONE
HELP! HE'S A
MONSTER!
HELP!



IN ROUTE TO JACOB HINNAULT'S
NEARBY PRIVATE ISLAND...

YOU SHOULD BE QUITE
COMFORTABLE HERE, AT
LEAST UNTIL WE ARE ABLE
TO COLLECT OURSELVES.



IT SEEMS LIKE AN
ETERNITY SINCE I'VE
BEEN ABLE TO JUST
STAND IN THE OPEN LIKE
THIS. I FEEL ALMOST
HUMAN.

YOU MAY FEEL
HUMAN, BUT YOUR
SOUL STILL BELONGS
TO THE NIGHT.

NEVER
FORGET THAT.

I CAN'T FORGET, JUST
LIKE I CAN'T FORGET THAT
WITH THIS FEELING COME
OTHER HUMAN DESIRES.

TRUST ME.
EVERYTHING IS
IN PLACE FOR--

WE'LL BE
DOCKING IN
A FEW, SIR.

WE'LL NEED
TRANSPORTATION
AND A MANSERVANT.

CAN YOU
PROVIDE US
WITH ONE?

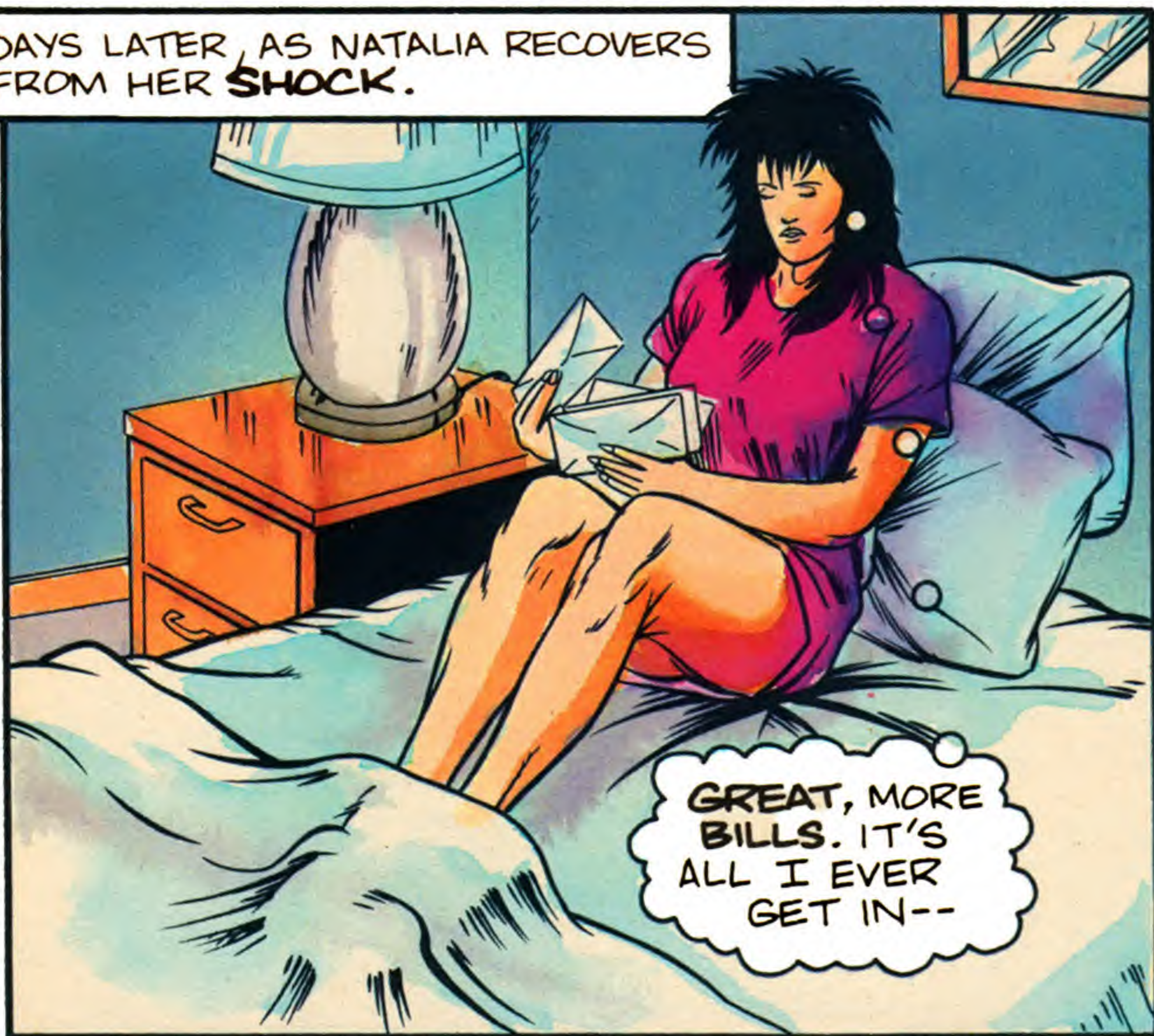
THE HOUSE COMES
WITH A CARETAKER,
SIR. HIS QUARTERS
ARE SEPARATE.

WELCOME, GENTLEMEN. I'M
CONFIDENT YOU WILL FIND EVERY-
THING IN ORDER. SHOULD
YOU NEED ME, I'LL BE IN
MY QUARTERS.

THAT WON'T BE
NECESSARY. WE WON'T
BE REQUIRING YOUR
SERVICES THIS EVENING.
SLEEP WELL.

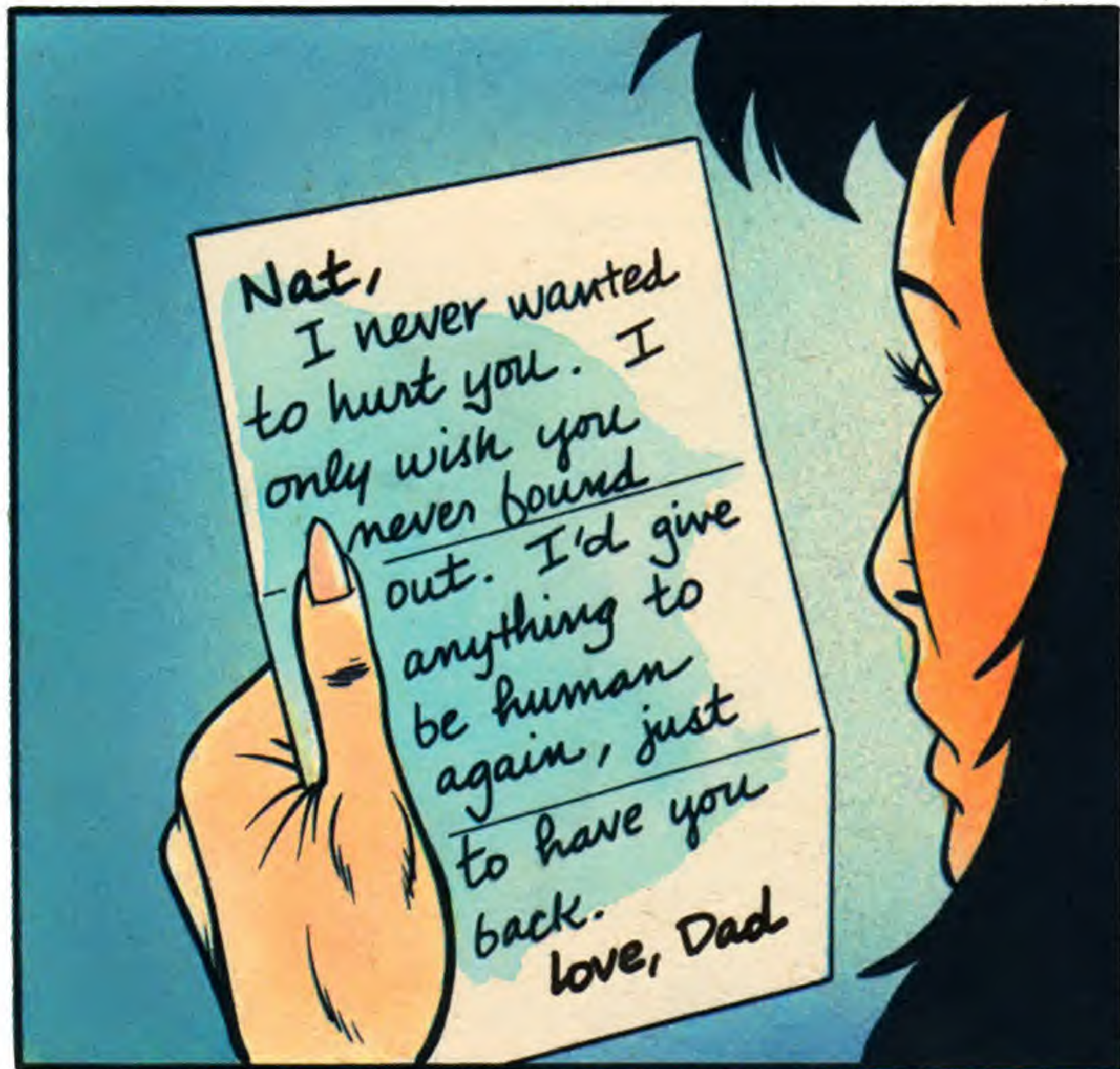


DAYS LATER, AS NATALIA RECOVERS FROM HER **SHOCK**.



GREAT, MORE **BILLS**. IT'S ALL I EVER GET IN--

DAD?! IT'S GOT TO BE!



Nat,
I never wanted to hurt you. I only wish you never found out. I'd give anything to be human again, just to have you back.
love, Dad

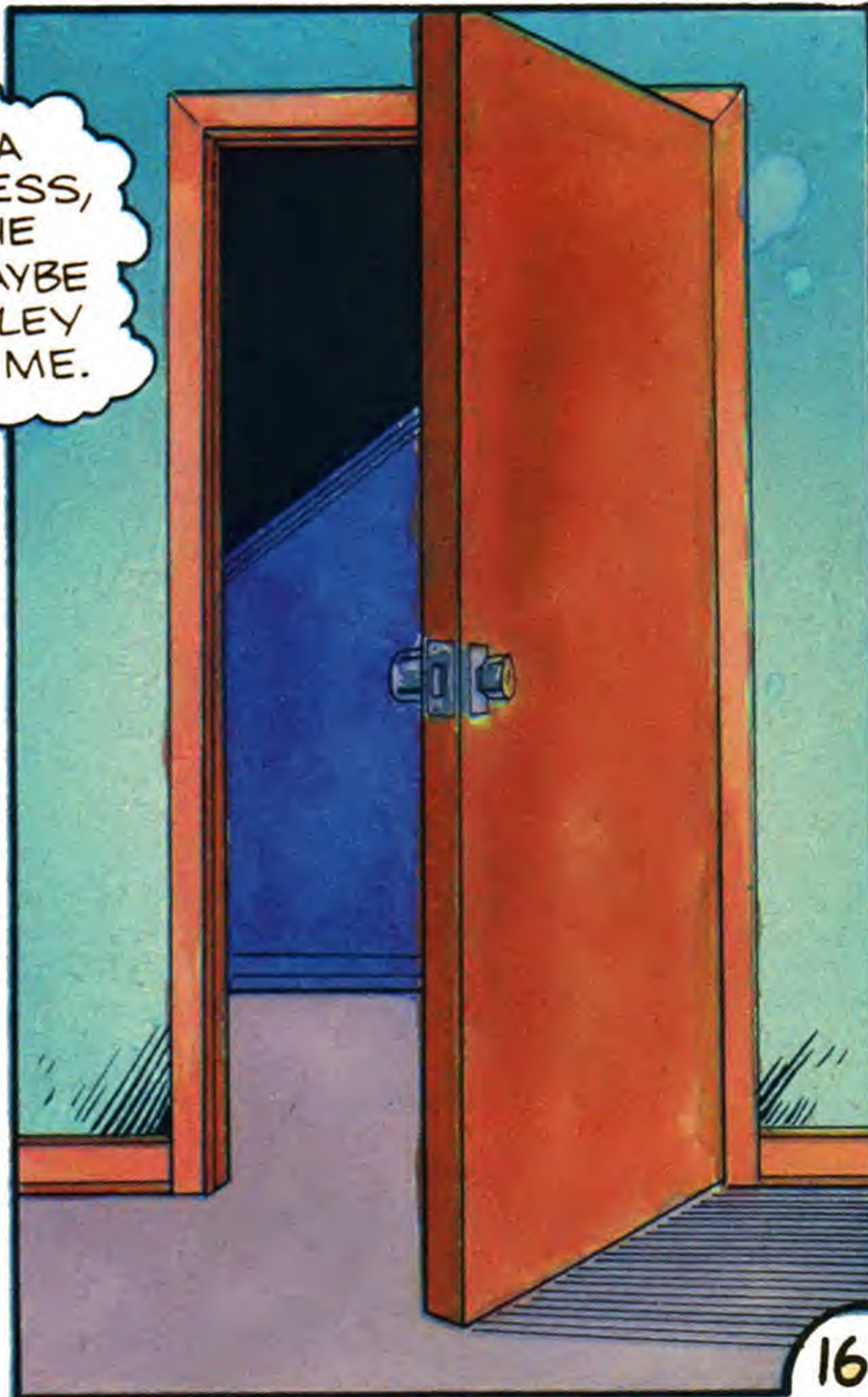


OH, DADDY, I'M SO **SORRY!** GOD I WISH I COULD TELL YOU--

MOMENTS LATER...



THERE WAS A RETURN ADDRESS, AND I KNOW HE **NEEDS** ME. MAYBE SOME DAY CHARLEY WILL FORGIVE ME.





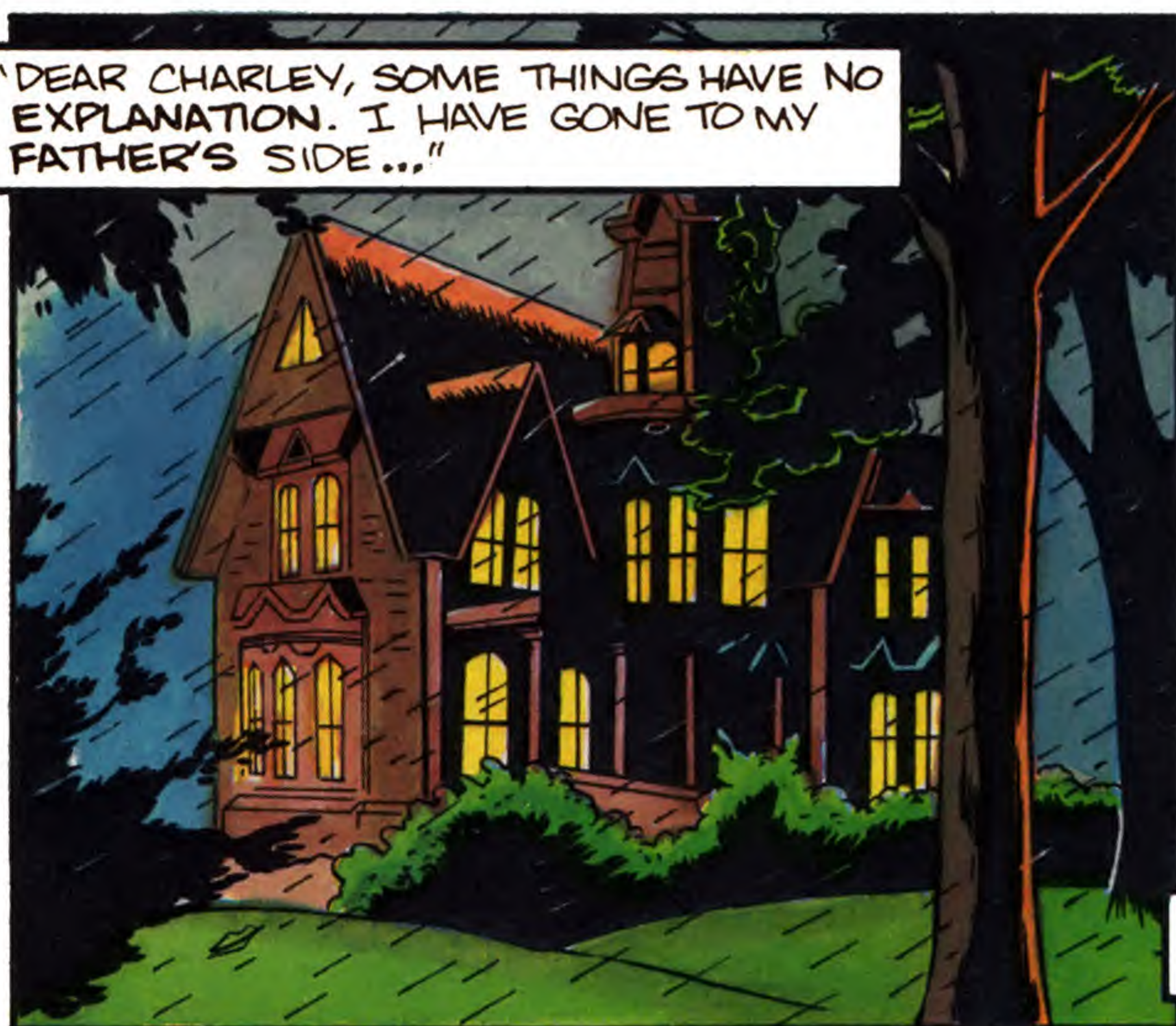
"NATALIA? NAT, ARE YOU HERE?"

"LOOK, CHARLEY, SHE LEFT A NOTE."



"PETER, COULD YOU? I CAN'T BEAR IT."

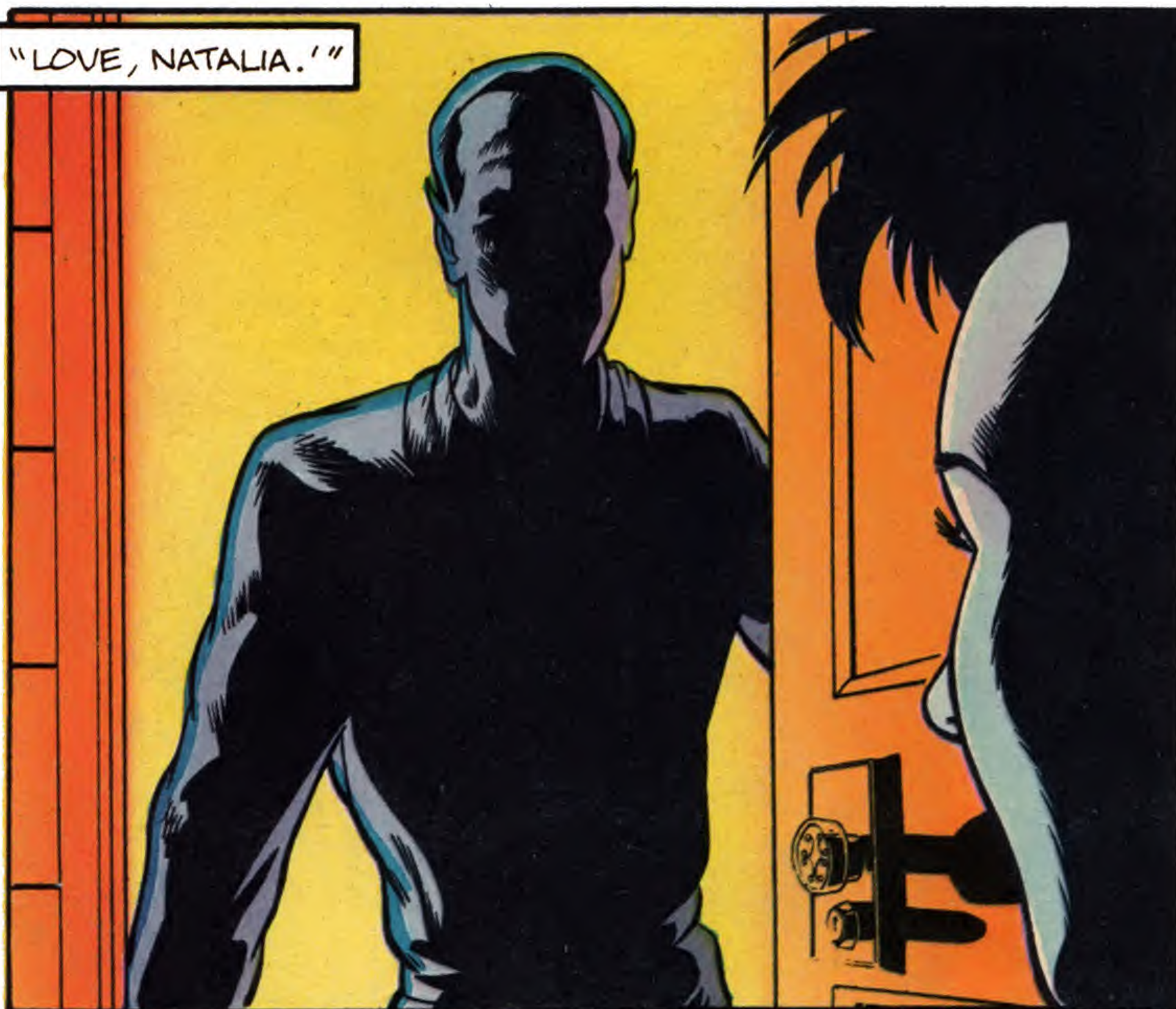
"SURE."



"DEAR CHARLEY, SOME THINGS HAVE NO EXPLANATION. I HAVE GONE TO MY FATHER'S SIDE..."



"...YOU MAY NEVER FORGIVE ME, BUT I HOPE YOU WILL COME TO UNDERSTAND..."



"LOVE, NATALIA."



"PETER! SHE COULDN'T!"



I'VE MISSED YOU, MY DEAR. I'VE WAITED LONG FOR THIS DAY, FOR YOU TO BE WITH ME AGAIN.

BUT WHY DIDN'T YOU TELL ME?

WOULD YOU HAVE UNDERSTOOD? NO. NO ONE KNOWS WHAT IT'S LIKE BEING ONE OF THE UNDEAD.



THERE'S GOT TO BE SOMETHING WE CAN DO, SOMETHING THAT WILL TURN YOU AROUND.

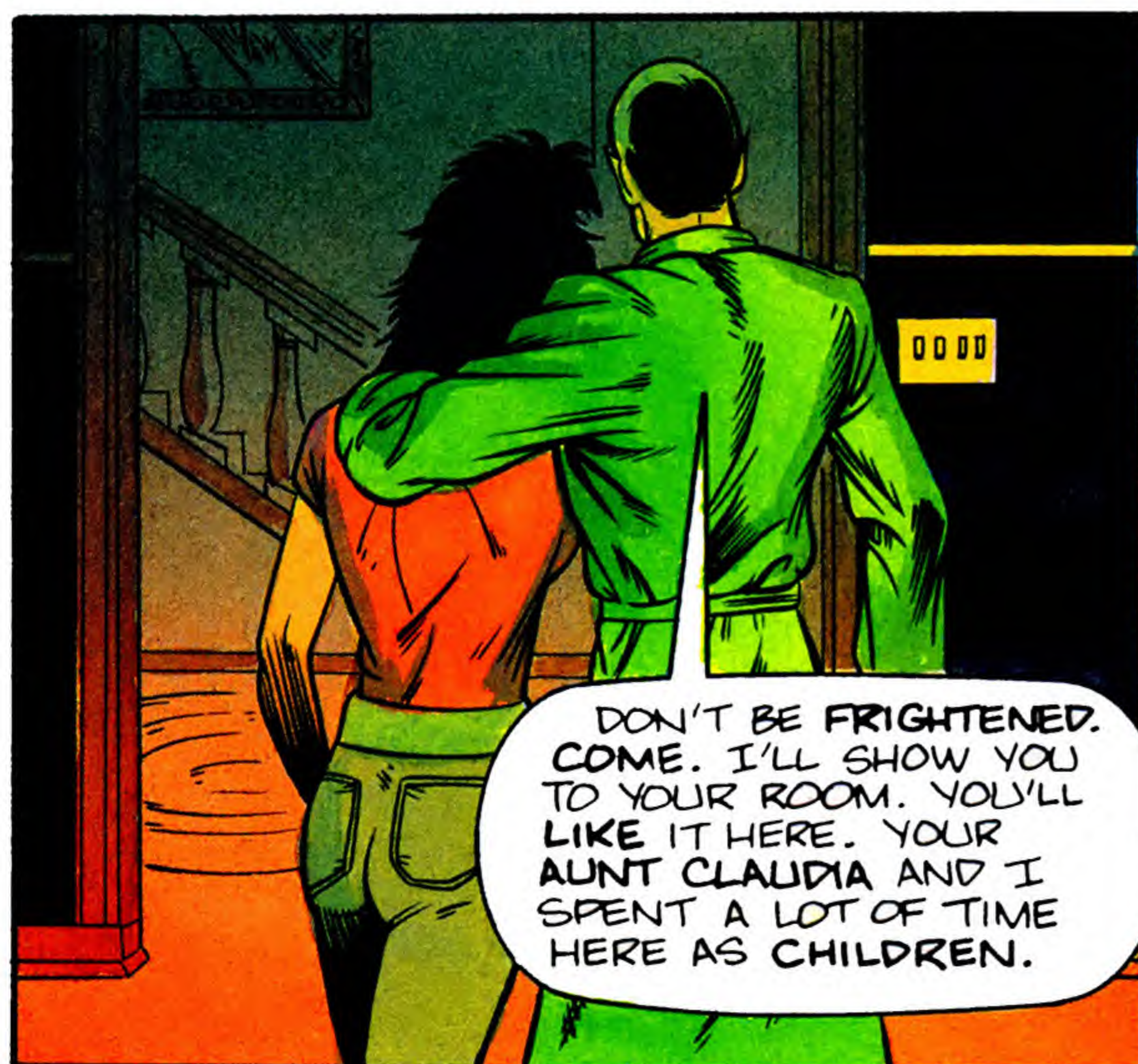


AH, NATALIA, YOU ALWAYS WERE A DREAMER. I'M AFRAID I WILL ALWAYS BE A VAMPIRE.



NOW THAT YOU ARE GROWN, IT IS MY WISH THAT YOU STAY WITH ME FOREVER.

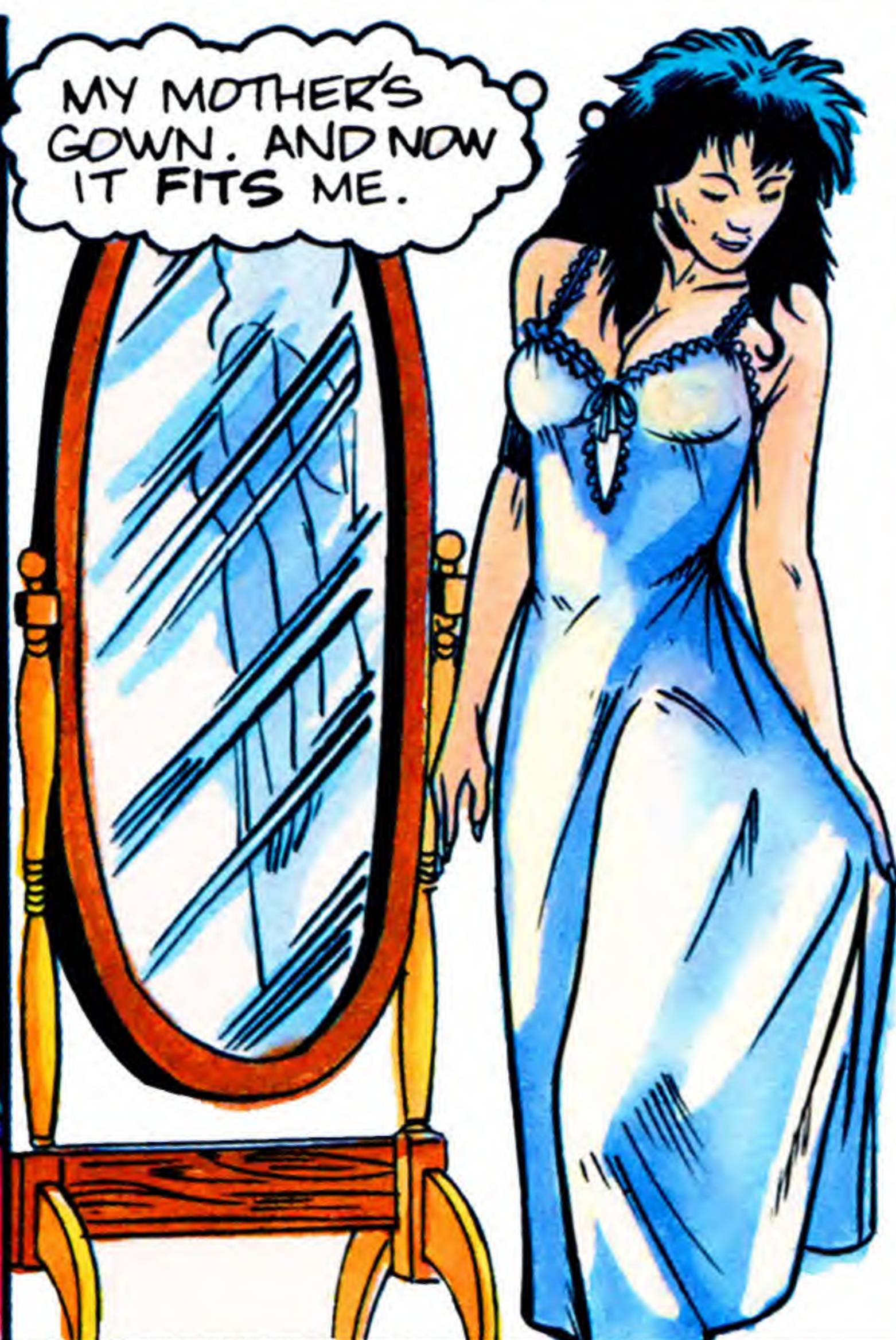
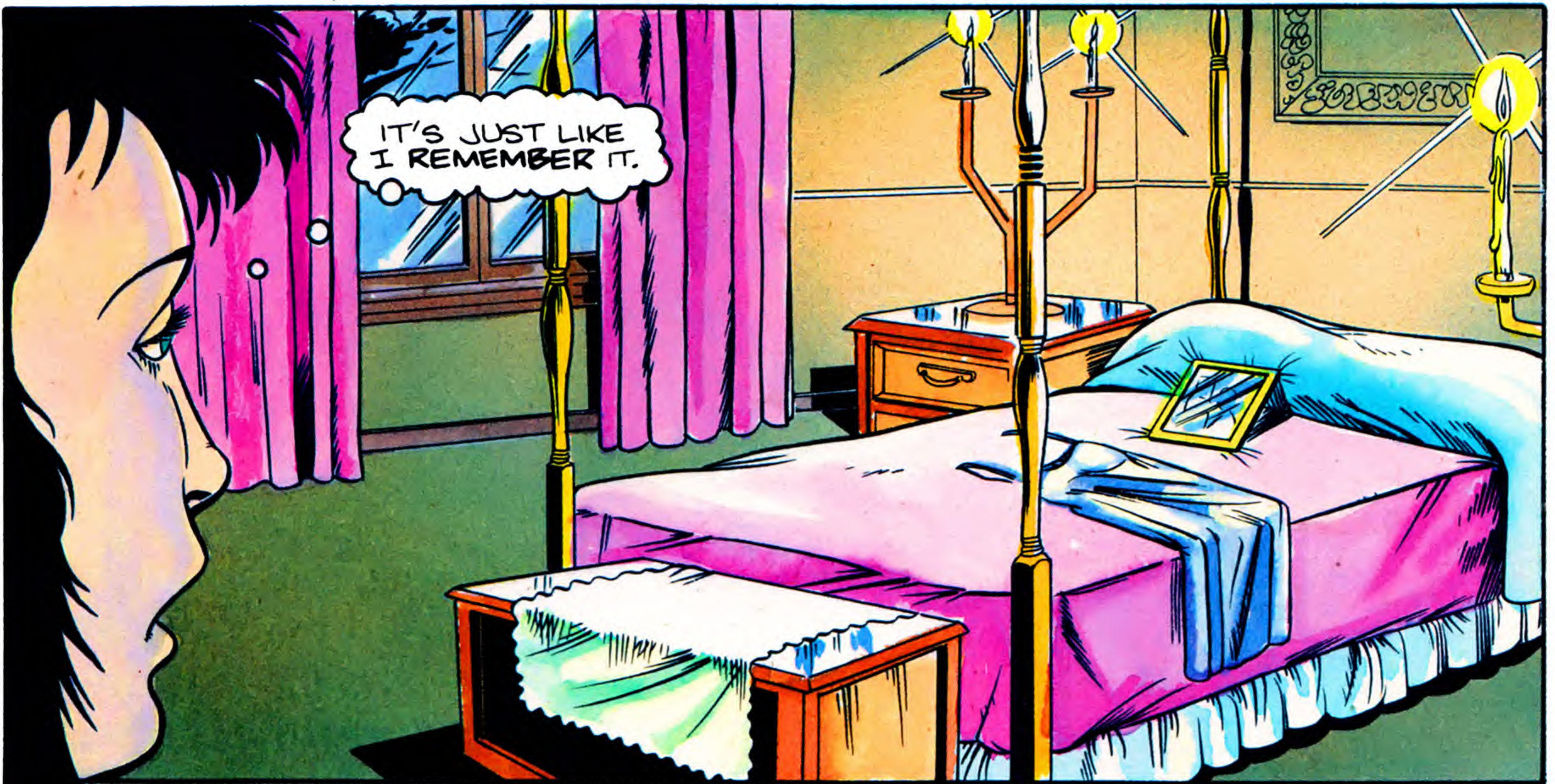
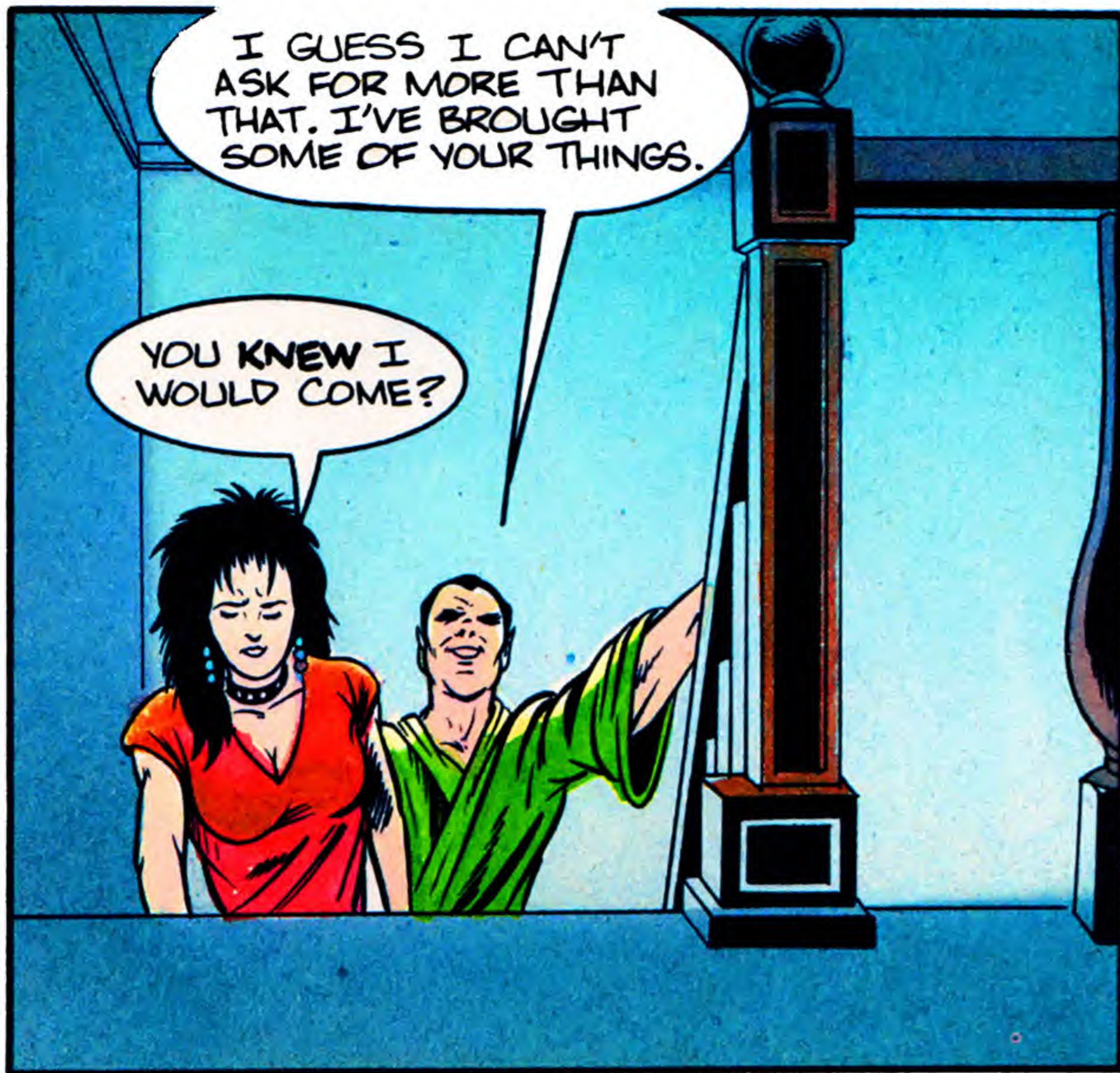
I WANT TO, REALLY, BUT I HONESTLY DON'T KNOW IF I CAN HANDLE IT. I'M SO CONFUSED.

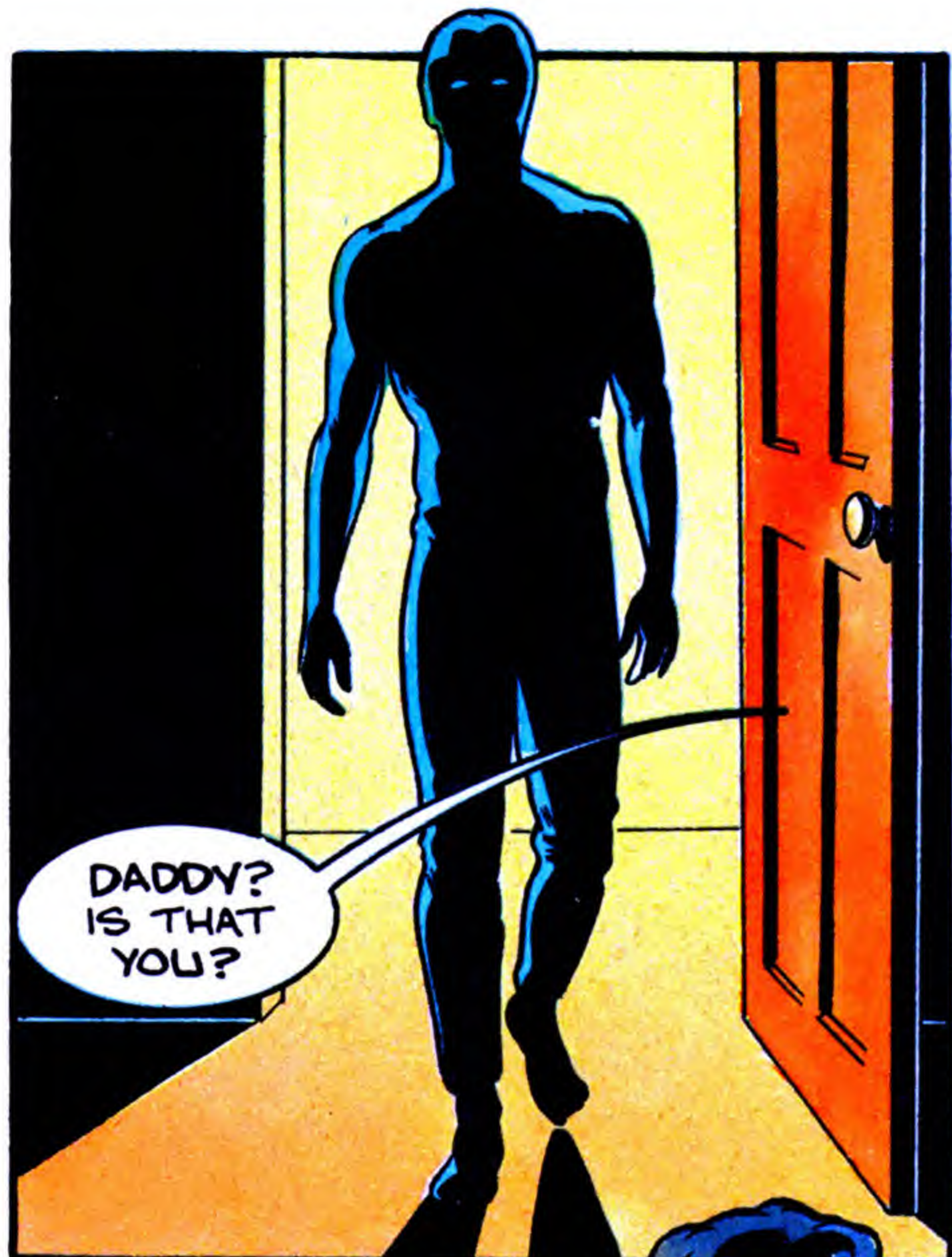


DON'T BE FRIGHTENED. COME. I'LL SHOW YOU TO YOUR ROOM. YOU'LL LIKE IT HERE. YOUR AUNT CLAUDIA AND I SPENT A LOT OF TIME HERE AS CHILDREN.

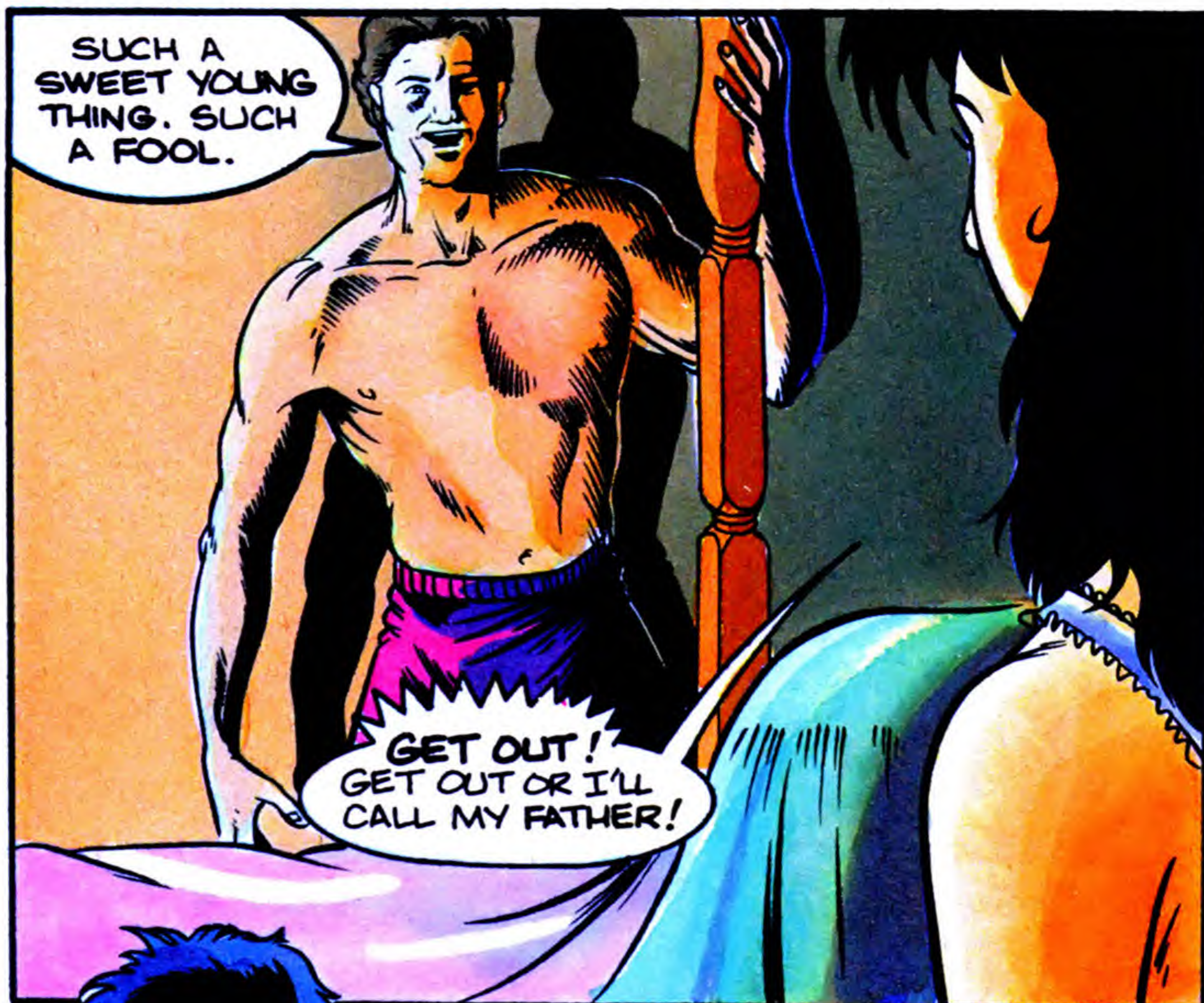


I WANT TO TRY, DADDY. BUT I DON'T KNOW HOW.





DADDY?
IS THAT
YOU?



SUCH A
SWEET YOUNG
THING. SUCH
A FOOL.

GET OUT!
GET OUT OR I'LL
CALL MY FATHER!



STUPID GIRL.
YOUR FATHER
SENT ME. THIS
WAS HIS IDEA.

I DON'T
BELIEVE
YOU!
YOU'RE
LYING!



THIS WON'T HURT.
IT'LL BE OVER BE-
FORE YOU KNOW IT.

I-I?



WREAAACK!

EEEEESH!

BEAST!



I'VE GOT TO
HURRY. HE'LL
WAKE UP!



BROUGHT
MY OWN
SUPPLIES!

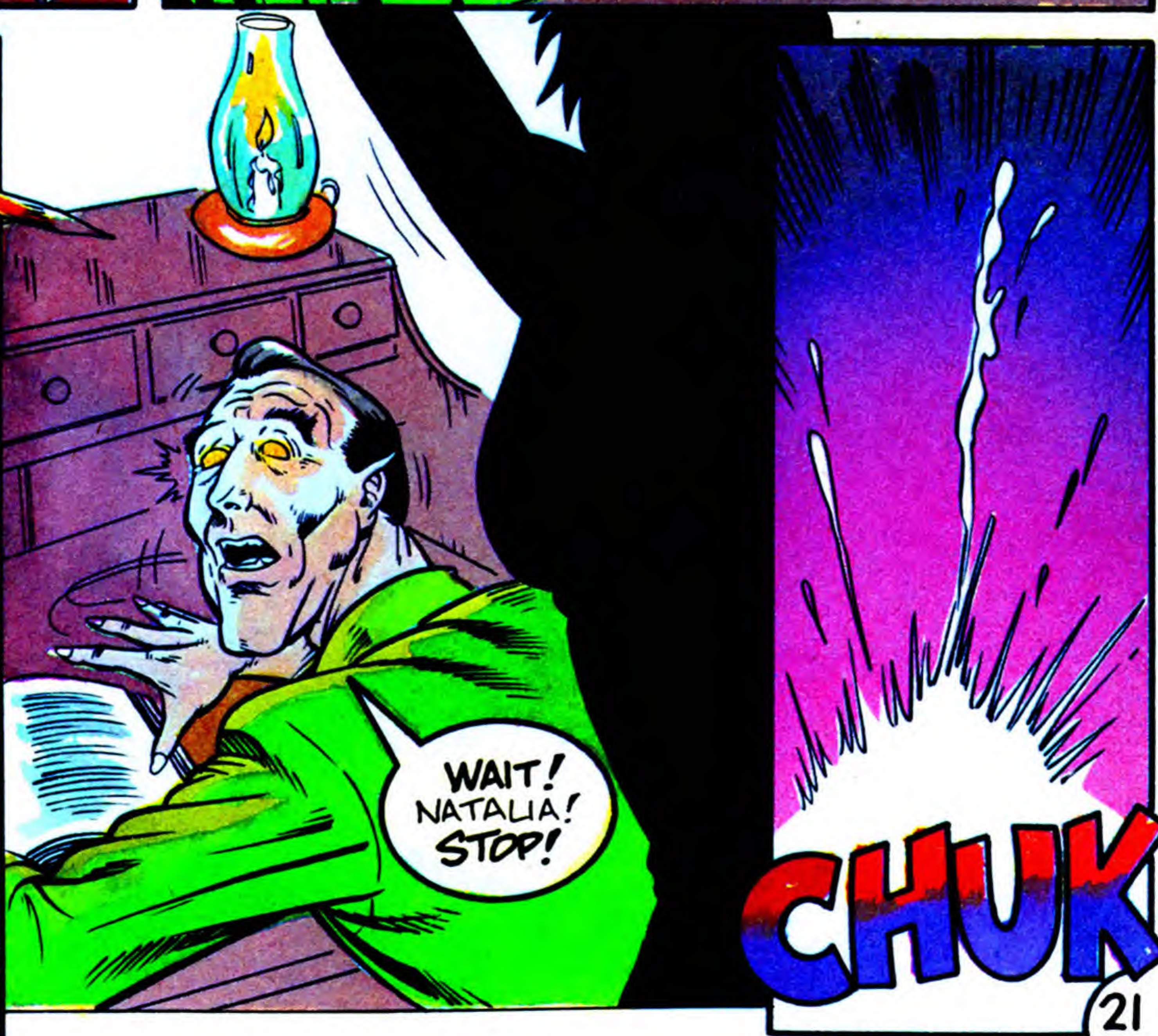
MARRIED

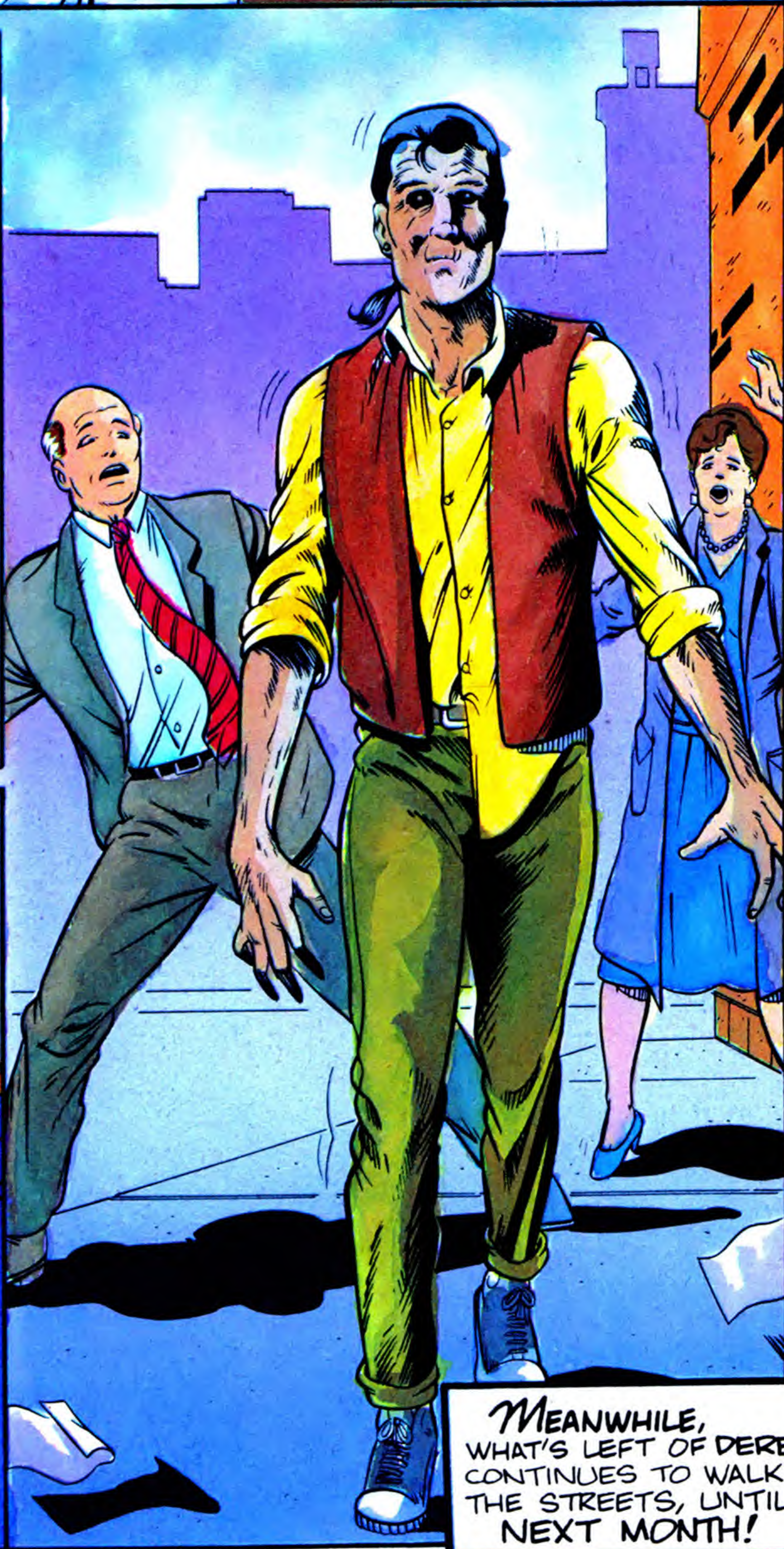
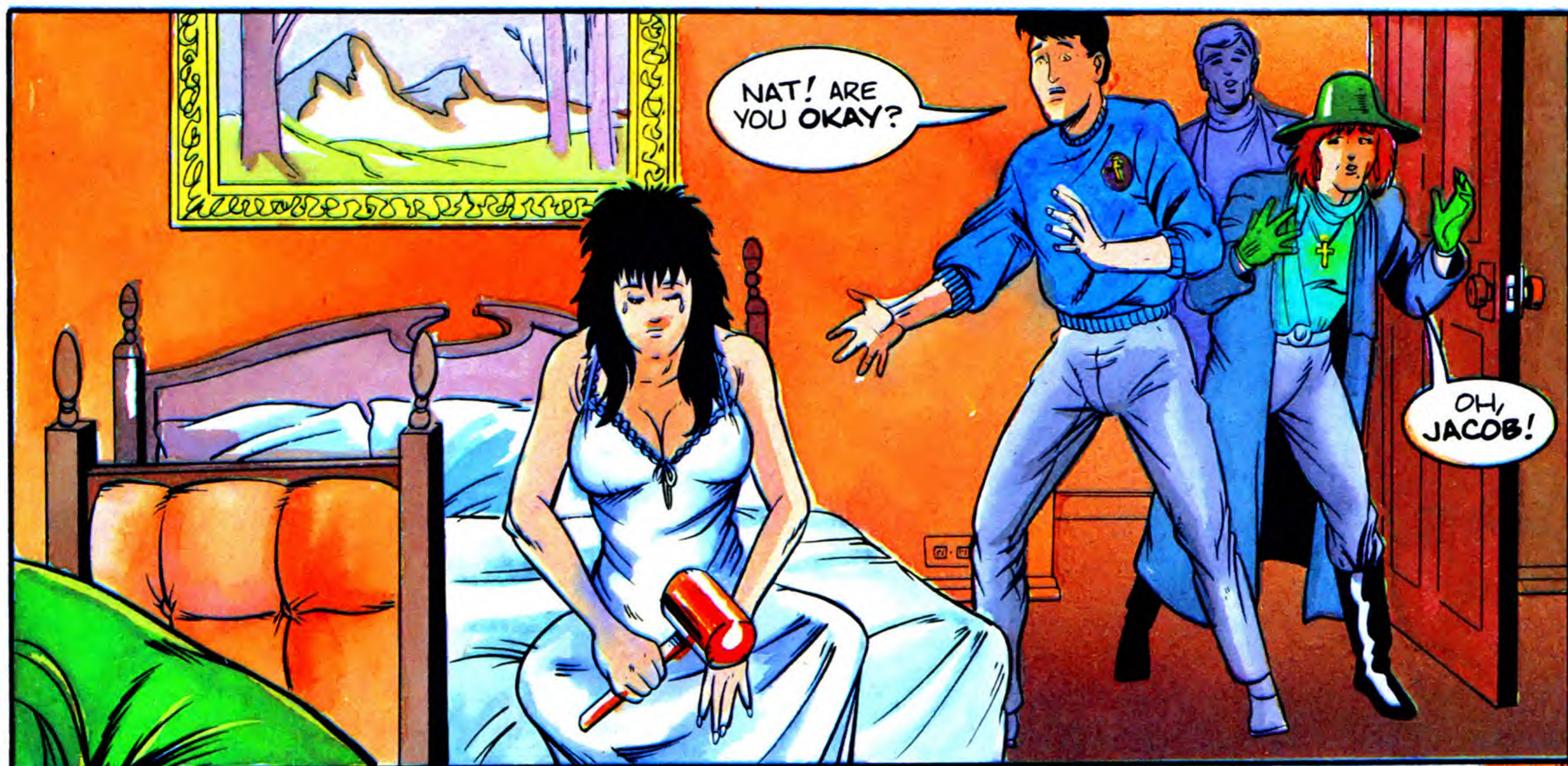
**MARRIED
WITH
CHILDREN™**

**THE
MONTHLY
COMIC**



NOV
c o m i c s





A LEGACY WHICH SPANS
THREE GENERATIONS.

THE
**GREEN
HORNET**™



ON SALE MONTHLY!



The Green Hornet is TM and © 1989 The Green Hornet, Inc.

THE OFFICIAL SPEED RACER VIDEO LIBRARY! LIMITED COLLECTOR'S EDITIONS!



VOLUME ONE

"THE GREAT PLAN" The Very First Episode!
Shows all the Mach 5's special gadgets!

VOLUME TWO

"THE MAMMOTH CAR" The Most Popular Episode!
The car that can "crush" the competition!

VOLUME THREE

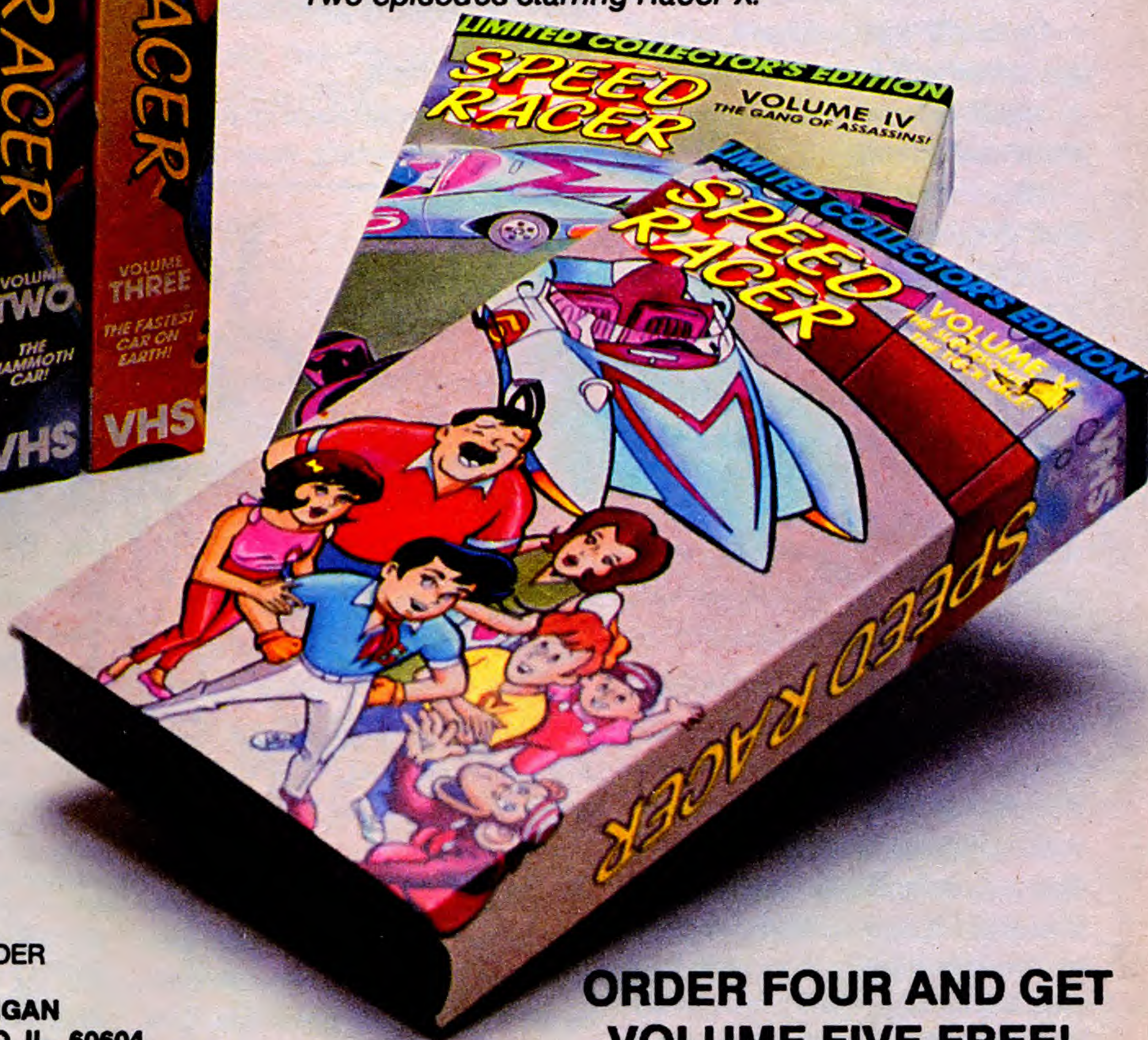
"THE FASTEST CAR ON EARTH"
Co-Starring Racer-X!

VOLUME FOUR

"THE GANG OF ASSASSINS!"
Speed fights a ruthless gang of ninjas!

VOLUME FIVE

"THE SUPERSONIC CAR" and "THE TRICK RACE"
Two episodes starring Racer-X!



OFFER EXPIRES
AUG. 31, 1990
PLEASE ALLOW EIGHT
WEEKS FOR DELIVERY
QUANTITIES ARE LIMITED

MAIL CHECK OR MONEY ORDER
WITH THIS COUPON TO:
NOW COMICS, 332 S. MICHIGAN
AVE., SUITE 1750, CHICAGO, IL. 60604

QUANTITY	DESCRIPTION	PRICE	SUBTOTAL
	VOL ONE	\$19.95 EA	
	VOL TWO	\$19.95 EA	
	VOL THREE	\$19.95 EA	
	VOL FOUR	\$19.95 EA	
	VOL FIVE	\$19.95 EA	
SPECIAL	ALL FIVE VOLUMES	\$79.80	
ILLINOIS RESIDENTS ADD 8% SALES TAX			
SHIPPING AND HANDLING:		1-4 TAPES, \$3.00 (\$6.00 CAN)	
		ALL 5 TAPES, \$5.00 (\$7.00 CAN)	
VHS ONLY		TOTAL	

NAME

ADDRESS

CITY/STATE

ZIP

TELEPHONE

PLEASE PRINT

ORDER FOUR AND GET
VOLUME FIVE FREE!

A \$20.00 VALUE!

NOW
VIDEO™

SPEED RACER is © 1989
Trustees General Electric Pension Trust, © 1988 Tatsunoko
Production Co. LTD.

SCARLET LETTERS

FRIGHT NIGHT
c/o NOW COMICS
332 SOUTH MICHIGAN
SUITE 1750
CHICAGO, IL 60604

"It will have blood, they say...blood will have blood..."

"Good things of day begin to droop and drowse,

Whiles Night's black agents to their preys do rouse..."

--Will Shakespeare, Macbeth

"Because I could not stop for Death,

*He kindly stopped for me;
And in his coach was just ourselves*

And Immortality."

--Emily Dickinson

Dear Night Stalkers,

You guys are awesome! I have every issue except Issue 9, and I thought it was horrible that there was not a back issue #9. I hope you get it in soon. I think that bringing Jerry Dandrige back from the dead is a really STUPID idea; I mean, Charley and Peter keep killing vampires, and you keep bringing them back! How come Evil Ed doesn't have a mark on his head where Peter laid the cross on his head, because the mark would only vanish if he was dead? Keep up the good work, anyway!

Jason Miller

915 W. 3rd St. N

Newton, IA 50208

Dear Jason,

In my opinion, Jerry Dandrige is just too good a villain to waste.

Besides, resurrecting him makes life that much tougher for Peter & Charley & Co. Evil Ed sports no cross on his head for one, simple reason; the cross burned him, and scorched flesh heals after awhile. Vampires, in particular, heal a lot faster than humans, which is one reason why they're so tough to kill.

Dear Fright Night,

You morons better shape up your act. Your comics are getting worse by the



issue. Most the letters your gettin complaints and your losing money. I'm beginning to think that Lateef guy is right. Up to issue 11 they were good Some advise and changes I and many others think should be done. Kill that Natalia broad, kill evil ed, stop doing martian bat squid vampire bimbo stories and get back to charly and peter killing vampires and (don't) (don't) Bring back Dandrigh He's dead! Show more gore and less talkin'! The atrworks good but, the colors suck! If you don't listen to what the people are saying,

your gonna kill Fright Night like sequels killed Friday the thirteenth! Shape up and don't be so damn stupid!

Sincerely,

Steve Amey

Walnutport, PA

Dear Steve,

Well, your spelling and grammar are fractionally better than Mr. Lateef Reid's! There's only one problem with getting back to Peter and Charley killing vampires--if that's all we do, then THAT'S ALL WE DO. The same story EVERY MONTH--Peter and Charley nail a bloodsucker. EVERY MONTH! Sound exciting to you? I thought not! Agreed, this is primarily a vampire comic, but a little variety never hurt anyone. And if we a)

don't bring back Jerry Dandrige, and b) kill Evil Ed, we'll reduce both our vampire quotient and our gore quotient by quite a bit. Not a logical move! 'Nuff said! NEXT!

Dear Fright Night,

I was writing in response to a Scarlet Letter in #16 from Lateef Reid. I do not think your comics are stupid. Your comic has a lot of action and is very interesting. The only true statement he made in the whole letter was about #11 being a very good comic. Now, since that's out of the

way, I would like to give you some suggestions. Several of my friends and I would like you to put more pin-ups in the comics. I'm not saying every one, just an occasional poster here and there. Also, it would be great if you put Evil Ed in more of the comics.

Sincerely,
Chad Graham
Hattiesburg, MS

Dear Chad,

Thanks for your letter, and your support! I'll pass on the pin-up request to our Art Director--she's the one who decides about pin-ups in the books. We'll see what happens!

Dear Fright Night,

I'd just like to congratulate you guys on your comics. FRIGHT NIGHT is the best comic I've ever read. I mean, what could be better than vampires, werewolves, squids and spiders, and that's just a few examples of what you have to offer. A few weeks ago, a girl said she'd like for Evil to be overthrown by some studs. Well, she's messed! Evil's the best, he just can't be wasted. So if I were you, I'd keep him at least for awhile, until more people place their opinions. The comic is awesome, good job. Keep it up.

A loyal reader,
Doug Talley
Columbus, IN



Dear Doug,

I'm glad SOMEBODY likes a little variation in plot! Evil Ed will be around for quite some time--like Dandrige, he's just too good a character to waste. Watch these hallowed pages for even more bizarre ghoulies and ghosties, and new twists on old vampire tales. I've been reading a lot of WEIRD vampire folklore lately, and it's gotten me thinking...!

Dear NOW Comics,

I have some new ideas for FRIGHT NIGHT. Why not one about a camera that turns people into manikins, and another about a dental drill that turns them into flesh-eating monsters? Be sure to put more evil into Evil Ed.

Yours truly,
M.J. Boyd
Norfolk, VA

Dear M.J.,

And I thought I had some strange story ideas! A monster-making dental drill? Oh, well, nothing's too weird for FRIGHT NIGHT. Hmmmmmm...

Dear Fright Night,

I love your comics!!! Whenever I can, I buy one of your comics. I just got #16, and it's my favorite so far. I hate it how some people criticize your comics, and I'm sad that I could not get #1-#6, #8, #13, and #14. I hope that you can kill Evil Ed, and bring back Jerry Dandrige. I do hope that I can get the next issue.

Your biggest fan,
Dallas Wagner
Bethlehem, PA

Dear Dallas,

As you'll have noticed, if you've bought #17 or #18, we have indeed brought Jerry Dandrige back from

the dead. Happy? Good! I haven't made up my mind yet how to get rid of him (or when, or even if!), so if anybody's got any brilliant suggestions, please write!

Dear Fright Night dudes,

This is the second time that I have written to you, and again, let me remind you that I still love your comic. I would also like to inform you that no matter what others say, me and some other members of the Dracula Society Juniors are behind you all the way. A few comics back, you said to share some information about vampires; well, if you have ever read any of Anne Rice's books, you would find out that vampires can drink some blood from someone while still keeping him alive. Also that the only things that can kill them is either the sun or fire. Garlic and crosses have no effect on them except that after a while of looking at them, they get sick of it, but can put up with it. Sometimes they can have human friends, without having to use their powers.

I hope this info helped, and I hope you print this. Remember, no matter what people say, I sure hope they don't cause you to quit making FRIGHT NIGHT! I also hope you don't kill Evil Ed! Aa-ha, you're ssooo coool, Brewster!

Your fan,
Deana Noelle Edwards
3605 Royal Rd.
Amarillo, TX 79109

P.S. It is also said that if you don't scatter the remains of the vampire after you have killed him, he can come back from the grave worse than before.

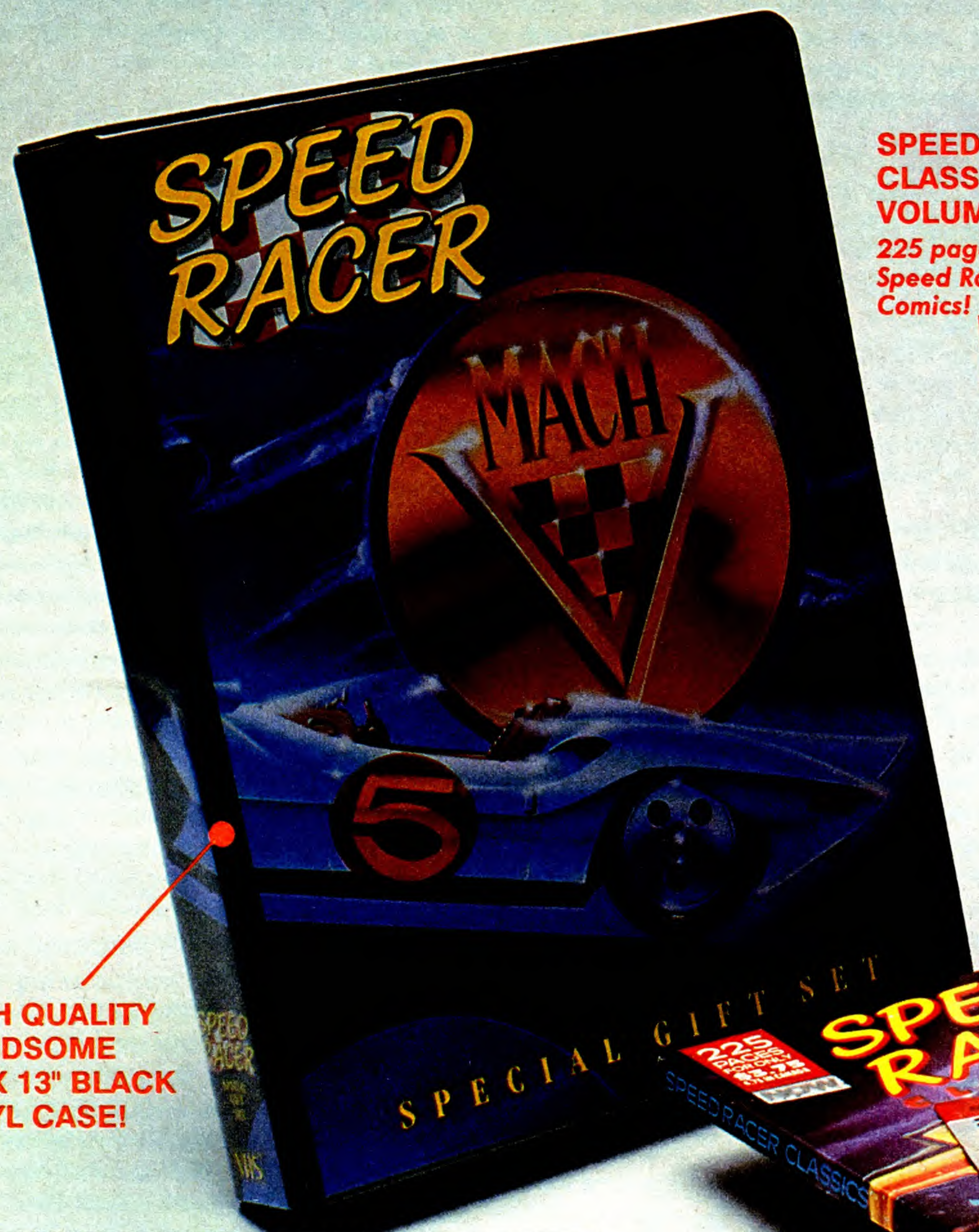
Dear Deana,

As it happens, I've read all of Anne Rice's vampire books, and thought they were terrific! That may or may not influence my work on FRIGHT NIGHT. I'm certainly not planning on killing Evil--why waste a perfectly good psychopathic little vamp?

Until next time...happy hunting, all...

THE OFFICIAL SPEED RACER

SPECIAL GIFT SET

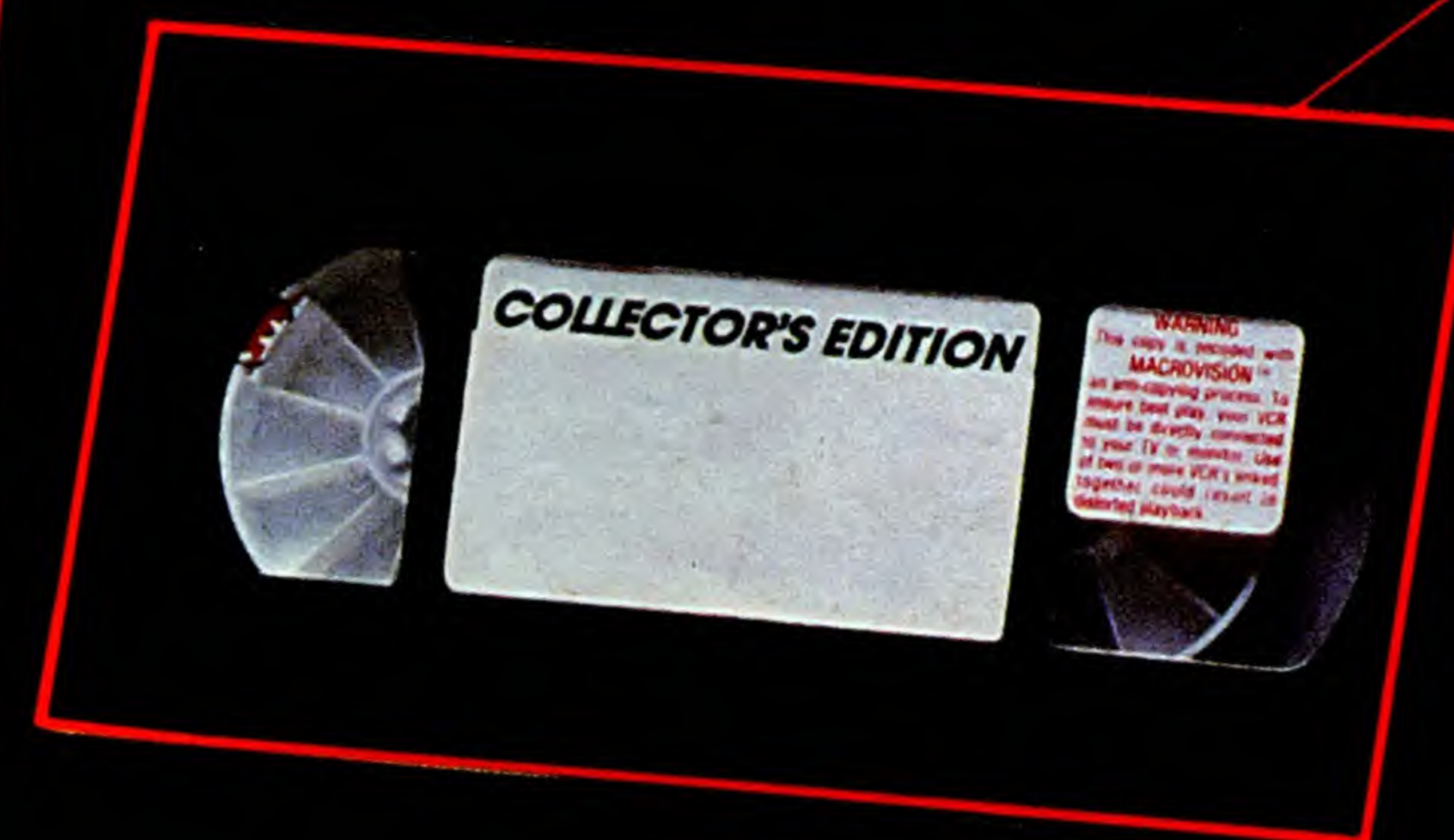


**HIGH QUALITY
HANDSOME
10" X 13" BLACK
VINYL CASE!**

**SPEED RACER
CLASSICS
VOLUME ONE**
225 pages of
Speed Racer
Comics!

**SPEED RACER
CLASSICS
VOLUME TWO**
100 more pages
of Speed Racer
Comics!

**"THE MOST
DANGEROUS
RACE"**
90 minute VHS
Speed Racer Video
with the Car
Acrobatic Team!
Never Released
Before!!



**SPEED RACER
SPECIAL
Volume One
COLLECTOR'S
EDITION!**
Everything you
wanted to know
about the
MACH 5!



**LIMITED RUN
OF ONLY
1300 UNITS!!
FIRST COME
FIRST SERVED!**

**SPECIAL FREE COPY OF
THE NOW WHAT?
NEWS MAGAZINE!**

**SURPRISE
COUPON!**

**NOW
VIDEO™**

**MAIL CHECK OR MONEY ORDER WITH
THIS COUPON TO:**

**NOW COMICS, 332 SOUTH MICHIGAN AVE.,
SUITE 1750, CHICAGO, IL. 60604**

QUANTITY	DESCRIPTION	PRICE	SUBTOTAL
	GIFT SET	\$29.95 EA	
	ILLINOIS SALES TAX	8%	
	SHIPPING AND HANDLING (\$7.00 CANADA)	\$5.00	
	VHS ONLY	TOTAL	

NAME

ADDRESS

CITY/STATE

ZIP TELEPHONE

OFFER EXPIRES MAY 31, 1990

PLEASE ALLOW EIGHT WEEKS FOR DELIVERY

SPEED RACER is © 1989
Trustees General Electric Pension Trust, © 1988 Tatsunoko
Production Co. LTD.

NOW NEWSFLASH

Time for a plug! All of you Green Hornet fanatics should take a note on this one. Coming this March is the Green Hornet lithograph of the Jim Steranko cover for The Green Hornet Issue Number One! That's right! From Graphitti Designs to you! This collector's piece will have a limited run of only 1,500 copies, and the orders are already coming in, so don't wait to get yours. But why do you want a lithograph of the cover when you can look at the cover itself? A number of reasons here: First, In the opinion of the artist, Jim Steranko, the cover painting was not completed at the time of run. Perfection takes time, and, having just seen the original at a convention, after Mr. Steranko had done more work on it, I must admit that the difference between the printed piece and its current state was startling. Even then, Mr. Steranko admitted that he was not finished with it. So, what you're getting with this lithograph is practically a brand new painting. Secondly, being a lithograph, the quality will be so near to the original that you probably couldn't tell them apart. And the lithograph will appear without the logo, so there won't be anything covering up that lovely

painting. And third, each lithograph will be signed by the artist himself, Mr. Jim Steranko.

The lithograph will be available this March for \$49.95 through comic specialty shops. You can also direct order yours through Graphitti Designs at: Graphitti Designs, 1140 N. Kaemer Blvd., Unit B, Anaheim, CA, 92806. There will most likely be a shipping and handling charge. For more information call: (714) 738-5480.

Also keep your eyes peeled this spring for the following hot tickets. The Green Hornet Special number one reprint of The Green Hornet Issue one, which features a cover by regular artist, Jeff Butler. This ships Jan 12, 1990. Coming in February is the first issue of Married...With Children, an all new monthly based on the hit TV show. And in March it's Alias: NOW's own creation of a hired killer, who gets his jobs through a computer system. Working on this book will be the team from Racer X, Chuck Dixon, Todd Fox, Enrique Villagran, and star cover artist for issue one, Bill Sienkiewicz!

RACER X Vol. 2, No. 9

By Chuck Dixon, Todd Fox,
Enrique Villagran

Rex has to find a place to hold up. But you know Rex. Also! It's the first view of Alias! An assassin with a contract on Rex.

LITTLE MONSTERS No. 5

By Katherine Llewellyn, Kurt Anderson, John Stangeland

THE SIX PART MINI-SERIES! Brian goes to England on a school trip! They get involved in a plot to kidnap two members of the royal family!

SPEED RACER No. 32

By Lamar Waldron, Norm Dwyer,
Brian Thomas

Speed and Trixie are driving through the desert! they come upon the last living dinosaur on earth!

FRIGHT NIGHT No. 19

By Katherine Llewellyn, Keven West,
David Mowry

Natalia runs away to be with her vampire father! But should she stay or should she go?! Only she knows for sure. Her life and her purity are threatened by Jerry Dandridge!

THE REAL GHOSTBUSTERS No. 21

Three fabulous stories by varied artists!

It's a Special issue packed full of three spooked stories! A collaboration project, with different interpretations of the Ghostbusters!

THE TERMINATOR: The Burning Earth Vol. 2, No. 3

By Ron Fortier, and Alexander Ross

The bombs are getting ready to fall, and Connor's rebels decide to walk right in the front door of Skynet!

RALPH SNART No. 20

By Marc Hansen

Ralph steals Dr. Goot's girlfriend! Goot isn't happy about it, but Ralph? He's in love for the very first time.

SLIMER! No. 13

By Pamela Hickey and Dennys McCoy, Larry Parr, Mark Braun,

A special Valentine's Day story! Cupid's arrows have all gone haywire. The most unlikely couples get together!

THE GREEN HORNET No. 7

By Ron Fortier, Jeff Butler, David Mowry

The final conclusion of the Devane empire! But if The Green Hornet can't kill anybody, who gets the credit? Find out.

STAFF

Tony Caputo - Publisher, President
Nanette Injeski - Vice President
Katherine Llewellyn - Associate Editor
Michele Mach - Art Director
Diane Piron - Assistant Editor
Nancy Peloquin - Coordinative Assistant
Mike Mulvihill - Circ. and Promo Director
Suzanne Dechnik - Production Coordinator

Foreign Sales Director:
Jayne Rockmill

Distribution Consultants:
Ralph Perricelli Irwin Billman
Advertising Representative:
Bernie Slotnick

Production Assistants:
Joseph Allen Kent Smith
Holly Sanfelippo Patrick Williams



FLY WITH THE BEST!

Only the hottest titles from the arcades make it into Tengen's lineup of games for play on your Nintendo.

Tengen games give you proven performance — and nothing but. When you're moving high and fast, you can't afford to crash and burn. Fly with the best. Fly Tengen today.



TENGEN

ARCADE HITS THAT HIT HOME

1623 Buckeye Dr., Milpitas, CA 95035 (408) 473-9400

Tengen's products are designed and manufactured in U.S.A. by Tengen. They are not designed, manufactured, sponsored, or endorsed by Nintendo.

ROLLING THUNDER: TM and ©1986, 1989 Namco, Ltd. AFTER BURNER, SHINOBI, ALIEN SYNDROME: TM & ©1987, 1989 Sega Enterprises, Ltd. Manufactured under license from Sega Enterprises, Ltd. VINDICATORS: © Atari Games; ©1988, Tengen, Inc. XYBOTS: © Atari Games; ©1989, Tengen, Inc. ROAD RUNNER: TM & ©1989. Warner Bros. and Atari Games Corporation. All rights reserved. TM of Warner Bros. used by Atari Games Corporation under license. TOOBIN': © Atari Games; ©1989, Tengen, Inc. Nintendo and Nintendo Entertainment System are trademarks of Nintendo of America, Inc.



NO ONE CAN BEAT ME!

Prepare for battle as you become Ryu, the ultimate Ninja! Jump, spin and slash through 9 levels of vicious villains as you attempt to reach the Top of the Tower — the place of the Red Execution and your final challenge.

Use your Dragon Sword, Ninja Throwing Star and Fire Wheel to defeat your enemies.

Try to get a Power Boost (the red LED indicator)

to increase your energy level, but watch out! The evil forces are powerful and everything depends on your skill as a Ninja Master to succeed!

NINJA 外伝 GAIDEN



Climb the stairs to find the secret Red Power Boost to "gain power and life." Basaquer, the Stage Guard, will throw knives at you, but you must defeat him to move on.



Your enemies become progressively more difficult at higher levels. Keberos, the Stage Guard, will throw bombs at you but you must kill him within your time limit to meet your final challenge.



You finally reach the top of the Tower, the place of the Red Execution and your last date with death! Can you beat all enemies in the time remaining?



TIGER LCD VIDEO GAMES
VIDEO EXCITEMENT IN THE PALM OF YOUR HAND

NINJA GAIKEN™ NINJA GAIKEN IS A TRADEMARK OF TECMO, INC.
© 1989 TIGER ELECTRONICS, INC. LICENSED BY TECMO, INC.

TIGER ELECTRONICS
INC.™